

# EOS Utility

Ver. 3.2



## Instruction Manual

### ● Content of this Instruction Manual

- EU stands for EOS Utility.
- Camera model is displayed as an icon.  
Example: EOS-1D X →   
As for icon, it indicates all models EOS XX (WG)/EOS XX (W)/EOS XX (N) respectively. When any explanation is necessary for the specific model, an icon such as is used.
- displays the relevant camera model.
- The selection sequence of menus is displayed in ► procedures.  
(Example: Select the [Window] menu ► [Main Window].)
- Square brackets are used to indicate items such as menu names, button names and window names that appear on the computer screen.

- Text inside < > indicates a camera switch name or icon, or a keyboard key name.
- p.\*\* indicates a reference page.  
Click to move to the relevant page.
- : Marks information that should be read before use.
- : Marks additional information you may find helpful.

### ● Switching Between Pages

- Click on arrows on the bottom right of the screen.
  - : Next page
  - : Previous page
  - : Return to a page you had previously displayed
- Click on the chapter headings on the right side of the screen to switch to the contents page of that chapter. Also, click the item you want to read about on the table of contents to move to the relevant page.

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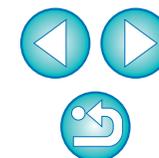
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EOS Utility (hereinafter EU) is software for communication with your EOS DIGITAL camera. By connecting the camera and computer with the cable provided with the camera, you can download to your computer images saved in the camera's memory card as well as set various camera settings or shoot remotely from EU on your computer.

## Main Features of EU

From EU, you can control the camera remotely and perform the following main features.

- **Batch download to your computer images saved in the camera's memory card.**
  - You can also download to your computer only images you have selected.
- **Set various camera settings from your computer.**
- **Shoot remotely by controlling the camera from your computer.**
  - Remote Live View shooting – Shoot while checking your subject in real time on your computer.
  - You can also shoot remotely by operating the camera's shutter button.
  - Preset a time allowing the camera to shoot automatically with timer shooting.
- **When downloading images or shooting remotely, view/check images with the linked Digital Photo Professional version 4.x immediately.**

## System Requirements

<b>OS</b>	Mac OS X 10.8 to 10.10
<b>Computer</b>	Macintosh with one of the above OS installed and a USB port as a standard feature
<b>CPU</b>	Intel processor
<b>RAM</b>	Minimum 2GB
<b>Display</b>	Resolution: 1024 × 768 or more Colors: Thousands or more

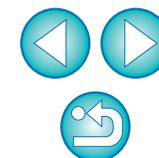
Check the Canon Web site for the latest system requirements, including supported OS versions.

## Supported Camera

Can be used for RAW images, JPEG images, and movies shot with the cameras below.

EOS-1D X	EOS-1D C	EOS 5DS/5DS R
EOS 5D Mark III	EOS 6D	EOS 7D Mark II
EOS REBEL T6S/ 760D	EOS REBEL T6i/ 750D	EOS M3*

\* When linked to EU, the capture window does not appear as **M3** is unable to perform remote shooting and Remote Live View shooting.



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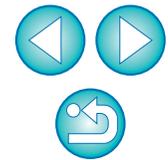
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# 1 Downloading Images to your Computer



Basic operation such as preparing for downloading images to your computer (connecting your camera and computer), starting up EU, downloading images from your camera to your computer and quitting EU are explained here.

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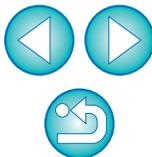
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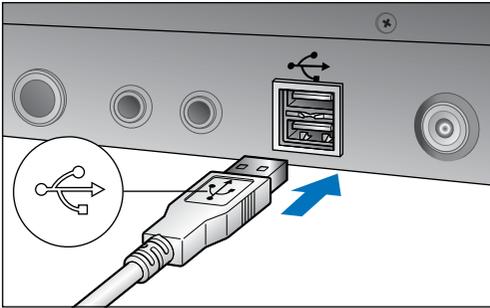
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# Connecting the Camera and Computer

To download to your computer images shot with your camera, you will need to connect your camera and computer using the interface cable provided with the camera.

## 1 Connect the large plug of the cable into the USB port of your computer.



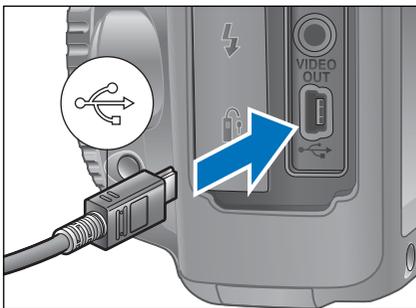
- For the location and direction of the USB port, refer to the user's manual for the computer.

## 2 Connect the small plug of the cable into the terminal on your camera.

- Once the plug is connected to the camera according to the steps for your camera model, preparation for downloading images is complete. Refer to “ Confirming Computer Settings” to check the settings of the computer, and continue with “Starting up EU” (p.8).

### Cameras other than **5DS/5DS R** **7D Mk II**

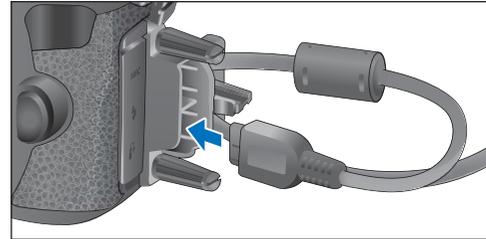
- With the <  > mark on the plug facing the front of the camera, connect it to the camera's <A/V OUT / DIGITAL> terminal.



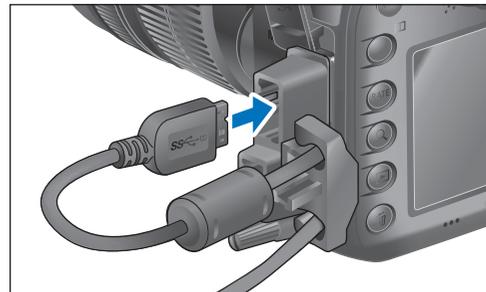
### **5DS/5DS R** **7D Mk II**

- When connecting the cable to the camera, use the cable protector (p.80, p.81). Connect the cable to the digital terminal with the plug's <  > icon facing the back of the camera.

### **5DS/5DS R**



### **7D Mk II**



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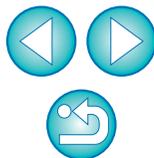
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### ● Confirming Computer Settings

Before you start up EU, connect the camera and the computer and set the camera's power switch to <ON>, then make sure that the following settings are applied to your computer. If these are not applied, adjust the settings as follows.

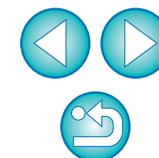
Select [Applications] ► [Image Capture]. ► Double-click the icon of the camera connected to the computer. ► Set [Connecting this camera opens] to [No application].

After confirming and adjusting the settings, set the camera's power switch to <OFF>.

To start up EU, you must connect your camera to the same USB port as when you confirmed and adjusted the settings.

To use another USB port, confirm and adjust the settings again.

- With **1D X** **1D C** **5DS/5DS R** **7D Mk II**, you can fix the plug to the camera with the cable protector to prevent the plug from disconnecting. For details on using, see [p.79](#) to [p.81](#).



# Starting up EU

When the camera's power switch is set to <ON>, EU will start up, and the camera and computer will be able to communicate.

## 1 Set the camera's power switch to < ON >.

## 2 Click the [EOS Utility] icon on the Dock.

- Communication between the camera and the computer begins, and the following screen appears.
- From the next time you connect your camera and the computer, EU will start when you set your camera's power switch to <ON>.

### EU Main window



- EU starts up, the main window appears, and your camera and computer can now communicate. Continue with "Batch Downloading Images to Your Computer".

- With **1D X**, **1D C**, **5DS/5DS R**, **5D Mk III**, **7D Mk II**, you can operate the camera and download images saved on the memory card inserted in the camera to your computer. Refer to your camera's Instruction Manual for details.

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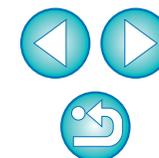
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When EU starts, a  icon appears on the menu bar of the desktop. You can click this icon and display the screen to apply the setting below.

[Do not launch EOS Utility automatically when camera is connected]

If you select [Quit] on this screen, EU will not start automatically when you connect the camera and the computer again.



## LAN Connection with EU

The Wi-Fi/LAN connection pairing function of EU is used for LAN connection. This function cannot be used with **REBEL T6S** **760D**

**REBEL T6i** **750D** **M3** .

Establish a connection following the procedures on Wireless File Transmitter Instruction Manual, and Wi-Fi Function Instruction Manual or Wired LAN Instruction Manual supplied with the camera. Note the difference between connection procedures for EU version 2.14 or later and those for EU version 2.13 or earlier as shown below.

### ● Starting up WFT pairing software

(EU version 2.13 or earlier)

Starting up WFT pairing software is required.

(EU version 2.14, version 3.x)

While starting up WFT pairing software is not necessary, starting up EU is required.

### ● When a camera is detected

(EU version 2.13 or earlier)

When a camera is detected and a message is displayed, double-click the WFT pairing software icon.

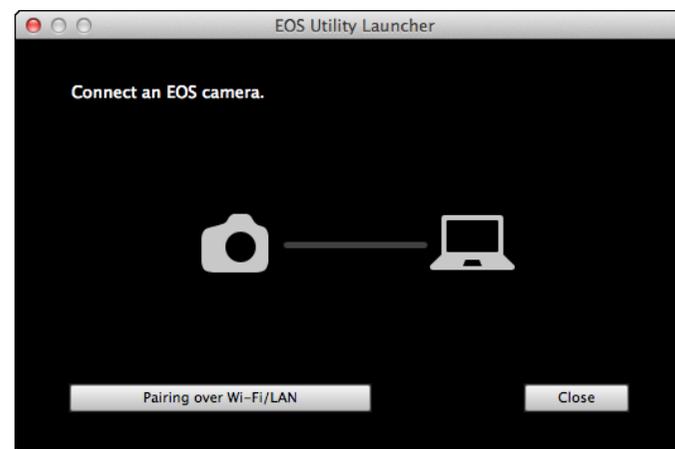
(EU version 2.14, version 3.x)

When a camera is detected and a message is displayed, click the message.

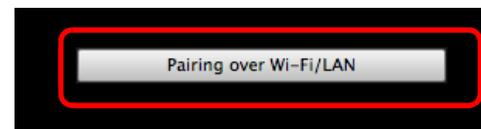
Before starting the procedure to establish a LAN connection, make sure to perform the following confirmation.

## 1 Start up EU before connecting the camera and the computer.

→ The following window appears.



## 2 Click the [Pairing over Wi-Fi/LAN] button. When a message [To connect to the camera via LAN, some Firewall settings must be changed. Do you want to make these changes?] appears, select [Yes].



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# Batch Downloading Images to Your Computer

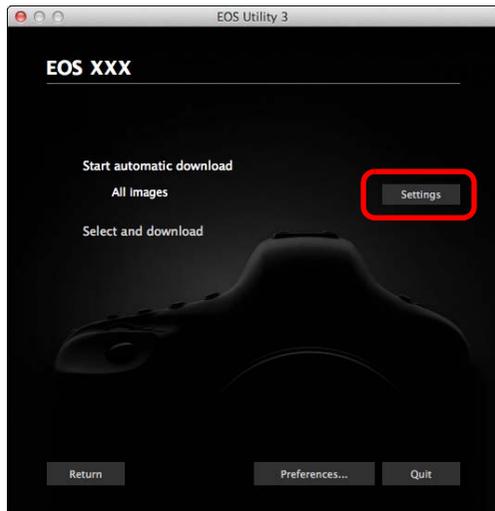
You can batch download to your computer the images saved on the memory card inserted in the camera according to the selected condition. The downloaded images are sorted by date into folders and are then displayed in the main window of Digital Photo Professional version 4.x (RAW image processing, viewing and editing software) (hereinafter DPP), which is linked to start up automatically, where you can check them immediately.

## 1 Click [Download images to computer].



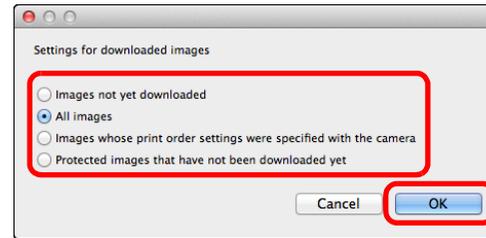
→ Download images window appears.

## 2 Click the [Settings] button in [Start automatic download].



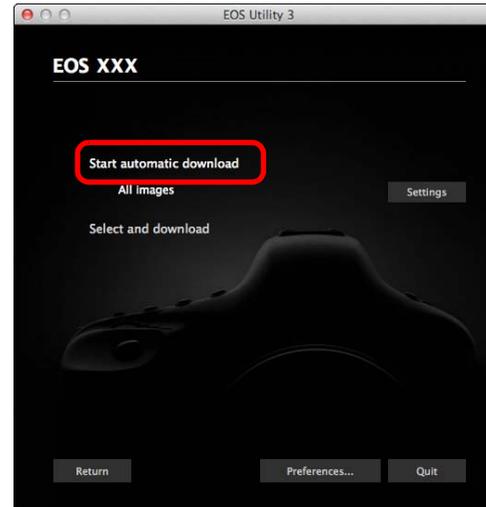
→ The setting dialog box appears.

## 3 Select a condition for downloading images and click the [OK] button.



→ The setting dialog box closes.

## 4 Click the text [Start automatic download].



→ The [Save File] dialog box appears and image downloading to your computer begins.

→ The downloaded images are saved in the [Pictures] folder.

● When all images have been downloaded, DPP starts up automatically and the downloaded images are displayed in DPP's main window.

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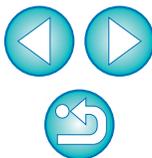
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## 5 Check the downloaded images.

### DPP Main window

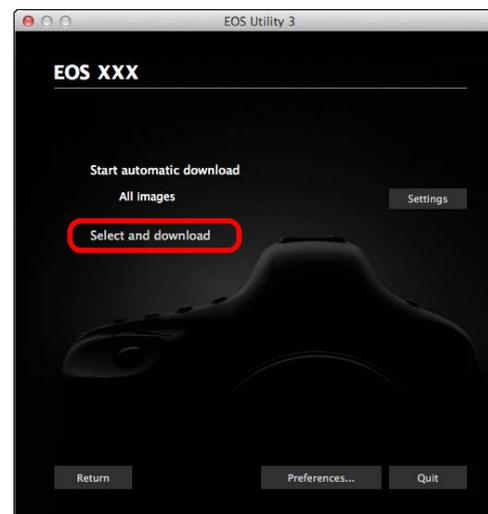


- Check the downloaded images in DPP. For details on using DPP, refer to the “Digital Photo Professional Version 4.x Instruction Manual” (PDF electronic manual).
- Continue with “Quitting EU” (p.14).

## Downloading Selected Images to Your Computer

From the images saved in your camera's memory card, you can select the ones you want and download them to your computer.

### 1 Click [Select and download].



→ The viewer window appears and the images in the memory card are displayed.



- You can change the software, which starts up when you download images, from DPP to other software in preferences ([Linked Software] window) (p.74).
- You can change the save destination for images downloaded and images to download in preferences ([Destination Folder] window) (p.72).
- Downloading movie files may take some time due to the large file size.

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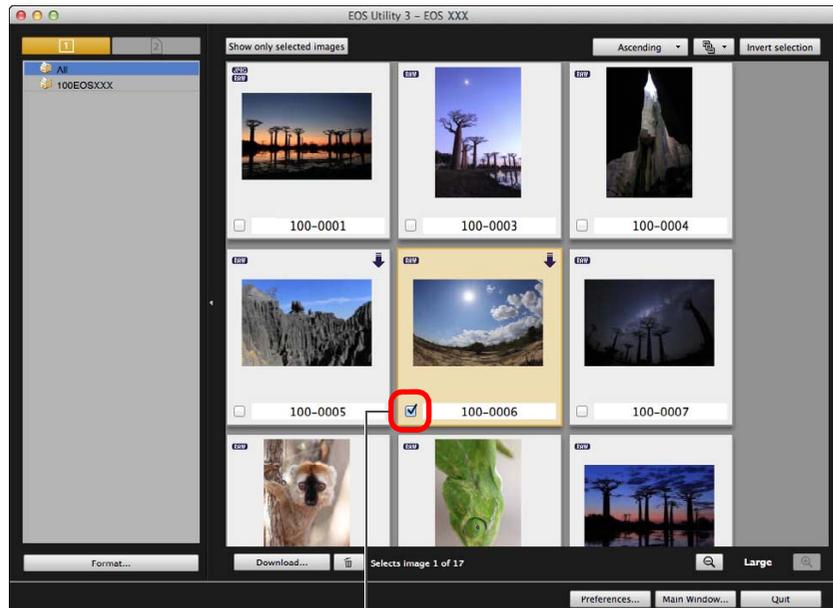
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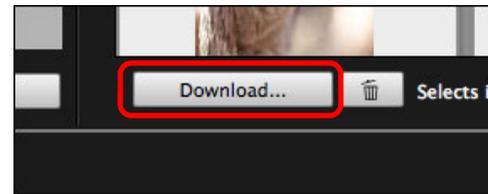
## 2 View the images and checkmark images to download.

### Viewer window



Add check mark

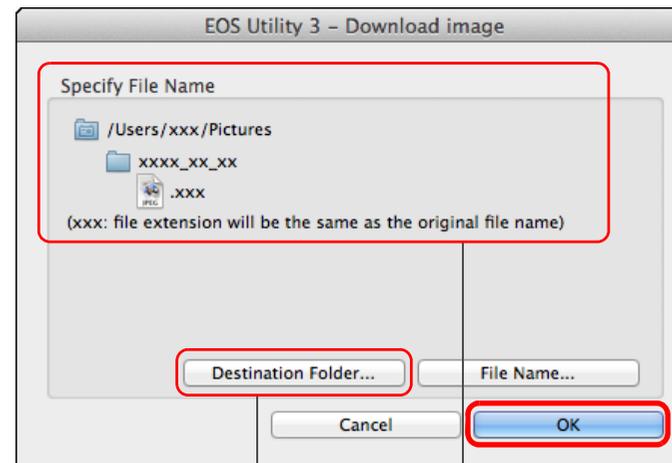
## 3 Click the [Download] button.



→ The download image dialog box appears.

## 4 Specify the save destination and then click the [OK] button.

### Download image dialog box



Displays the save destination on the computer

Specify the save destination

→ The [Save File] dialog box appears and image downloading to your computer begins.

- You can click the [ Ascending ] button to change the thumbnail order.
- You can click the [ ] button to sort the images with various conditions and choose images you want to download.

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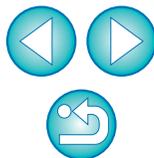
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→ The images downloaded to your computer are displayed in the [Quick Preview] window.



- The [Quick Preview] window allows you to quickly review the downloaded images. You can also resize the [Quick Preview] window.
- When all images have been downloaded, DPP starts up automatically and the downloaded images are displayed.
- To switch to the main window, click the [Main Window] button in the viewer window.



- By clicking the [Format] button in the viewer window, you can initialize the card to which the images displayed in the viewer window.
- In step 2, you can batch checkmark several images in sequence. After clicking the first image you want to download, hold the < shift > key and click the last image, and  will be displayed. By clicking the  button, the selected images will be checkmarked in a batch.
- For a list of viewer window functions, see [p.82](#).

## Downloading and Erasing GPS Log Files from a Camera



EOS DIGITAL cameras with built-in GPS have a function for saving GPS log files. Using EU, you can download to your computer GPS log files saved in the camera's internal memory or on the camera's memory card. You can also delete GPS log files saved in the camera's memory card. This function is enabled only when the camera's [Select GPS device] is set to [Internal GPS], or [GPS] is set to [Enable], and a compatible version of Map Utility\* is installed.

\* For  : Ver. 1.5.2 or later, and for  : Ver. 1.5.3 or later.

After starting EU to download images on a camera's memory card to your computer, the [Import GPS log files] dialog box appears if there are GPS log files in the camera's internal memory or the camera's memory card.

- Click the [Yes] button to download GPS log files to your computer.
- The GPS log files are downloaded to your computer. When there are GPS log files in the camera's internal memory, they are saved to the camera's memory card\* before being downloaded to your computer.  
Note that once the GPS log files are saved on the memory card, GPS log files in the camera's internal memory will be deleted.  
\* GPS log files are saved on the memory card specified as the save destination by the camera.
- If you remove the check mark from [Delete the GPS log files from the camera's memory card after importing.], GPS log files in the camera's memory card will not be deleted even after they are downloaded to your computer.
- Downloaded GPS log files are saved in the following folder.  
[Documents] ► [Canon Utilities] ► [GPS Log Files]

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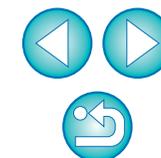
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## Operating the Camera to Download Images to Your Computer

 **1D X** **1D C** **5DS/5DS R** **5D Mk III** **7D Mk II**  
If your camera has a direct image transfer function, you can download to your computer the images saved on the memory card inserted in the camera by operating the camera. Refer to your camera's Instruction Manual for details on its direct image transfer function.

**1** Connect your camera and computer, and then start up EU (p.6).

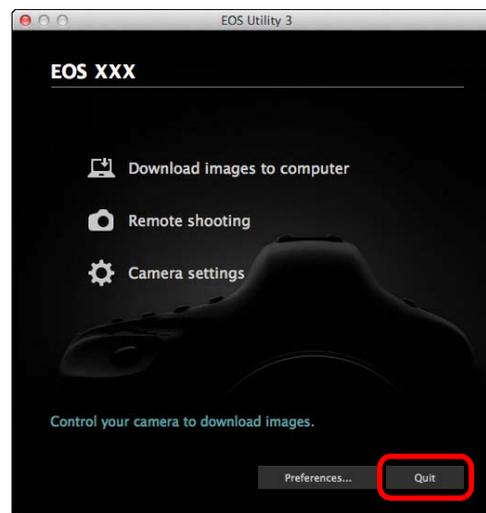
**2** Operate the camera to transfer the images directly.

→ The images in the camera are saved to your computer.

- When all images have been downloaded, Digital Photo Professional version 4.x starts up and the downloaded images are displayed.

## Quitting EU

**1** Click the [Quit] button.



→ The window closes and EU quits.

**2** Turn the camera's power switch to < OFF >.

**3** Disconnect the cable from the camera and computer.

- Do not pull on the cable; hold the plug and pull out.

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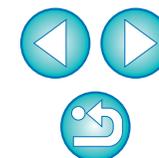
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# 2 Setting the Camera from Your Computer



This section explains how to set the camera's functions with EU.

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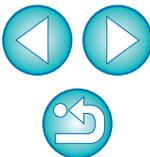
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# Settings with the Camera Settings Window

Settings specified with the camera settings window are explained here. Most functions set with the camera settings window requires to be set before shooting.

1 Connect your camera and computer, and then start up EU (p.8).

2 Click [Camera settings].



→ The camera settings window appears.

3 Click the required setting and specify each one.



- Available settings are displayed for the camera that is connected. For more details, see “Items Settable with the Camera Settings Window” (p.17).
- For how to register Picture Style files, lens aberration correction data, or personal white balance setting, see “Applying Picture Style Files to the Camera” (p.18), “Registering Lens Aberration Correction Data for the Lens in the Camera” (p.19), and “Registering Personal White Balance in the Camera” (p.22) respectively.

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## Items Settable with the Camera Settings Window

Setting	5DS/5DS R		
	1D X 1D C	5D Mk III 7D Mk II 760D	6D REBEL T6S REBEL T6i 750D
Firmware update	<input type="radio"/>	<input type="radio"/>	—
Date/Time/Zone Setting	<input type="radio"/>	<input type="radio"/>	—
Register lens aberration correction data	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Register Picture Style File	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Owner's name/Author/ Copyright holder	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Personal white balance settings	<input type="radio"/>	—	—
WFT Captions	<input type="radio"/>	<input type="radio"/> <sup>*1</sup>	—
Register Background Music	—	<input type="radio"/> <sup>*2</sup>	—
Web Service Settings	—	<input type="radio"/> <sup>*2</sup>	—

\*1 Cannot be set with  6D  REBEL T6S  760D  REBEL T6i  750D .

\*2 Cannot be set with  5DS/5DS R  5D Mk III  7D Mk II .

### Firmware update

- You can display the version of the camera's firmware.
- You can update the firmware by clicking on this item.
- For more details on updating firmware, refer to the Canon Web site.

### Date/Time/Zone Setting

- You can set the camera's date/time and the time zone where images were shot.
- You can retrieve the computer's system time to sync the camera's date and time.
- You can set and cancel daylight saving time.

### Register lens aberration correction data

- You can register lens aberration correction data for the lens to the camera or delete registered data from the camera (p.19).

### Register Picture Style File

- You can register up to three Picture Style files and saved to your computer as user-defined settings in your camera (p.18).

### Owner's name

- You can enter and set up to 31 characters as the camera owner's name.

### Author

- You can enter and set up to 63 characters or symbols, including a prefix, as the author's name.

### Copyright holder (copyright information)

- You can enter and set up to 63 characters or symbols, including a prefix, as the photo creation's copyright holder (copyright information).

### Personal white balance settings

- You can register to the camera a personal white balance file (p.22). Also, you can save the adjustment results for an image's white balance to your computer as a white balance file (extension ".WBD") (p.21).

### WFT Captions

- You can create captions to be used for the wireless file transmitter's "Transfer with caption" and register them to the camera with this function.
- For more details on WFT caption, refer to the Instruction Manual of the wireless file transmitter.

### Register Background Music

- You can register WAV-format music files, saved to your computer, to the camera's memory card as background music. Registered background music can be played together with a Video Snapshot Album or slideshow played on the camera (p.66).

### Web Service Settings

- You can register web services to a camera (p.69).

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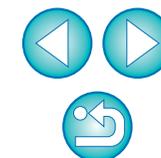
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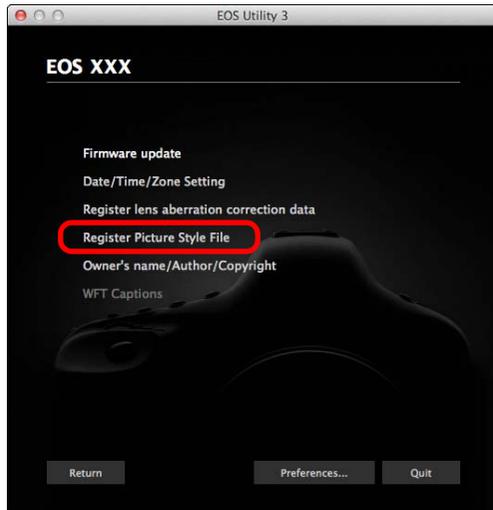


## Applying Picture Style Files to the Camera

You can register up to three Picture Style files downloaded from the Canon Web site or created with Picture Style Editor (Picture Style file creating software) (hereinafter PSE) and saved to your computer, as user-defined settings in your camera.

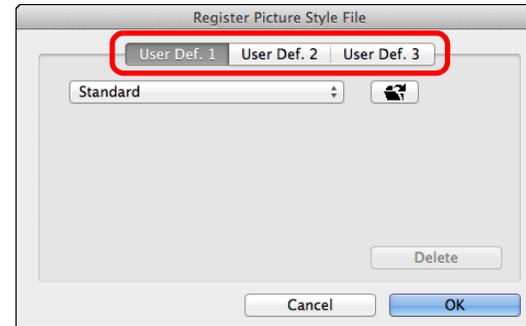
- ⚠ Picture Style files created with [Base Picture Style] set to [Fine Detail] cannot be registered to the cameras which do not have [Fine Detail] as a preset Picture Style.
- If [Fineness] or [Threshold] in [Sharpness] is set for the Picture Style file, you cannot register that Picture Style file to the cameras which do not have [Fine Detail] as a preset Picture Style.

### 1 Click [Register Picture Style File].

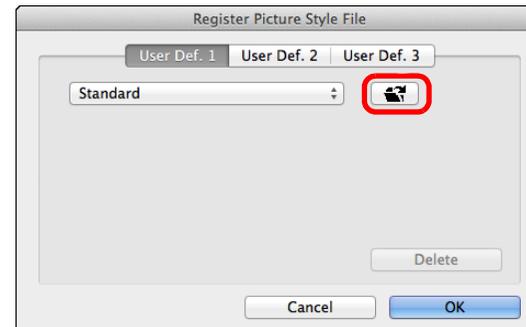


→ The [Register Picture Style File] dialog box appears.

### 2 Select a tab from one of [User Def. 1] to [User Def. 3].



### 3 Click the [Open] button.



→ The [Open] window appears.

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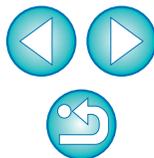
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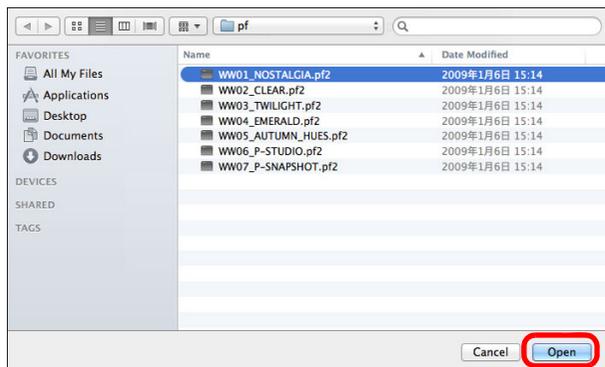
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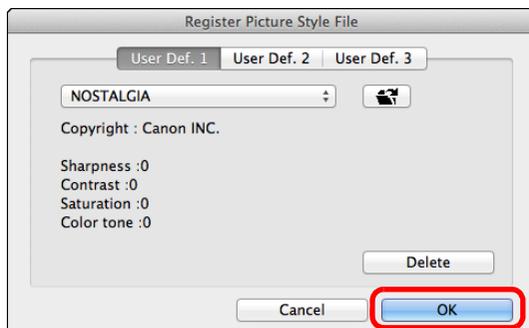


## 4 Select a Picture Style file and then click the [Open] button.



→ The Picture Style file is loaded.

## 5 Click the [OK] button.



→ The Picture Style file is registered in the camera.

## Registering Lens Aberration Correction Data for the Lens in the Camera

You can register lens aberration correction data for the lens to the camera, or delete registered data from the camera. Note that you do not have to register correction data for an EF-M lens.

For **1D C** (firmware version 1.3.0 or later), lens aberration correction data for EF Cinema lenses (CN-E lenses) can be registered to the camera.

### 1 Click [Register lens aberration correction data].



→ The [Register lens aberration correction data] window appears. Lenses for which correction data is registered in the camera are displayed with a check mark.



- A Picture Style file is an extended function of Picture Style. For more details on Picture Style files, refer to the Canon Web site.
- The Picture Style files that you can apply to the camera are files with the “.PF2” or “.PF3” extension.
- For details on using PSE, refer to the “Picture Style Editor Instruction Manual” (PDF electronic manual).

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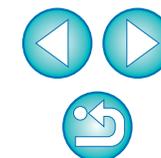
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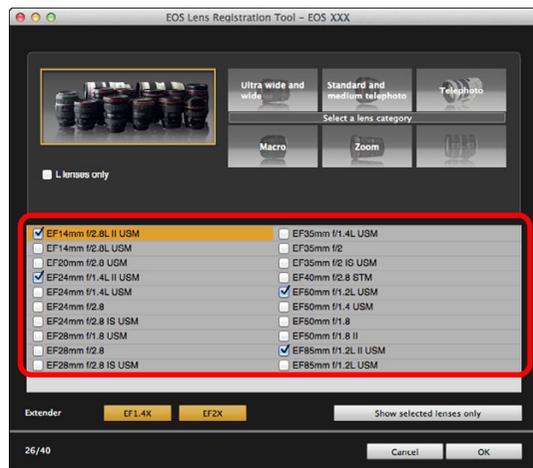
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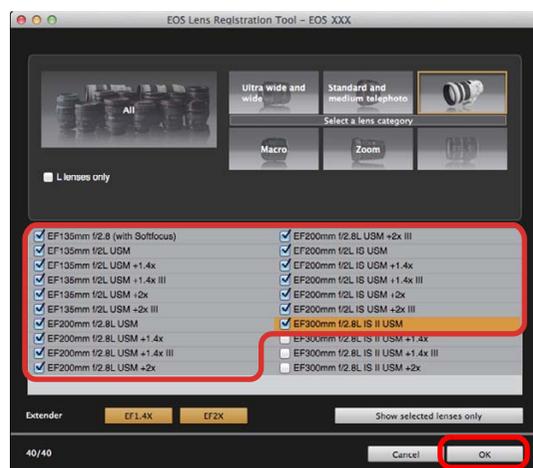
## 2 Select the lens category for which you want to register correction data.

### Register lens aberration correction data window



→ A list appears showing only the selected lens category.

## 3 Select the lens for which you want to register correction data and click the [OK] button.



→ The correction data for the selected lens is registered in the camera, and EU exits.

- You can delete correction data from the camera by removing the check mark from the registered lens and clicking the [OK] button.
- Depending on the camera to be connected, lenses with which the check mark cannot be removed may be displayed in the registration window. This indicates that it is not necessary to register the correction data of the respective lenses to the camera.

**!** To use this function, the EOS Lens Registration Tool must be installed.

- For a list of the [Register lens aberration correction data] window functions, see [p.83](#).
- Lens names displayed in the [Register lens aberration correction data] window may be partially shortened depending on the lens type.
- The EF 15mm f/2.8 Fisheye and EF 8-15mm f/4L USM Fisheye are not compatible with [Register lens aberration correction data].

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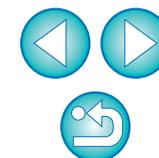
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## Saving White Balance to your Computer



1D X

1D C

You can save the adjustment results for an image's white balance to your computer as a white balance file (extension ".WBD"). White balance files saved to your computer can be registered in the camera as personal white balances (p.22).

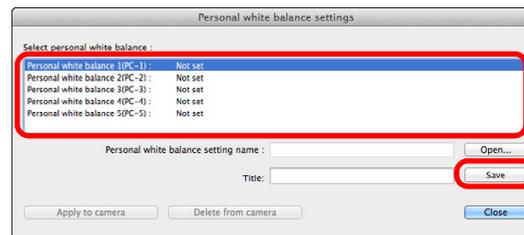
Register the white balance adjusted in the [Remote Live View window] to the camera beforehand.

**1** Click [Personal white balance settings].



→ The [Personal white balance settings] dialog box appears.

**2** Select the white balance to be saved to your computer and click the [Save] button.



**3** In the window that appears, enter a filename, select a save destination, and then click the [Save] button.

→ The white balance file is saved to your computer.

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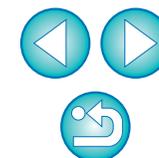
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## Registering Personal White Balance in the Camera



1D X

1D C

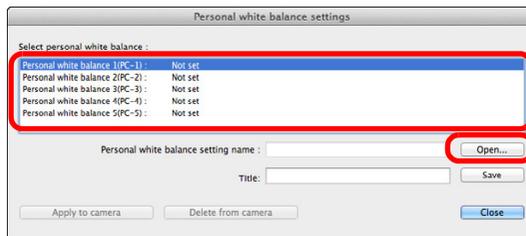
White balance files created by adjusting the white balance of an image and saving the results can be registered in the camera as personal white balances.

### 1 Click [Personal white balance settings].



→ The [Personal white balance settings] dialog box appears.

### 2 Select the personal white balance to be registered and click the [Open] button.



→ The [Open] dialog box appears.

### 3 Open the folder containing the saved white balance file, select the file and then click the [Open] button.

→ The white balance file is loaded.

- The white balance files that you can register to the camera are files with the “.WBD” extension.

### 4 Enter a title into the [Title:] input field.

### 5 Click the [Apply to camera] button.

→ The personal white balance is registered on the camera.

- To register another setting, repeat step 2 to step 5.

### 6 Click the [Close] button.

→ The [Personal white balance settings] dialog box closes and the display returns to camera settings window.

### 7 Select a registered personal white balance on the camera.

- Select a registered personal white balance as the white balance.
- For selecting personal white balance or manual white balance, refer to “Setting the White Balance” in the camera’s Instruction Manual.

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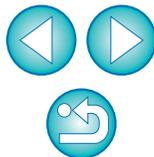
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# Function Settings with Shooting Menu of the Capture Window

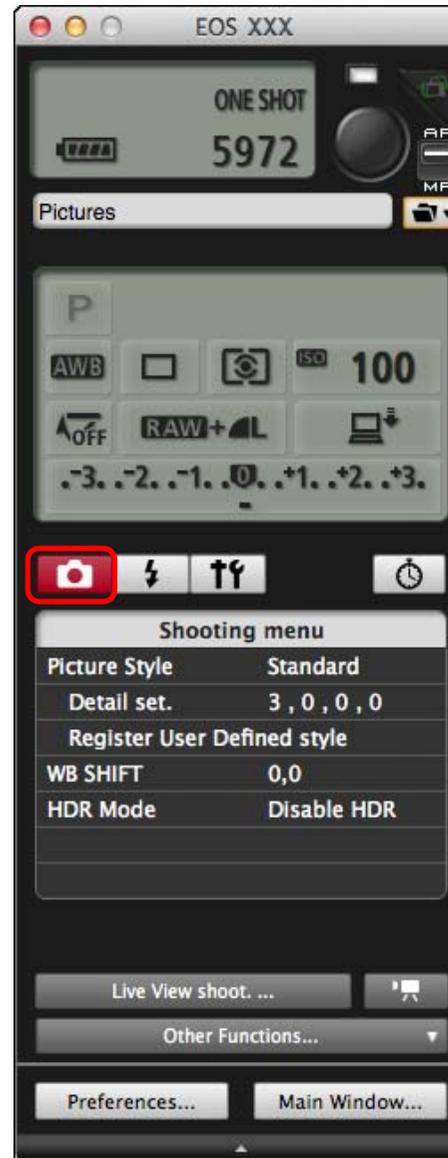
Function settings specified with the shooting menu of the capture window are explained here. Most functions set with the capture window are those tend to be changed during shooting. This function cannot be used with **M3**.

- 1 Connect your camera and computer, and then start up EU (p.6).
- 2 Click [Remote shooting].



→ The capture window appears.

- 3 Click the [] button.



→ The [Shooting menu] appears.

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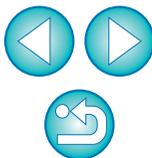
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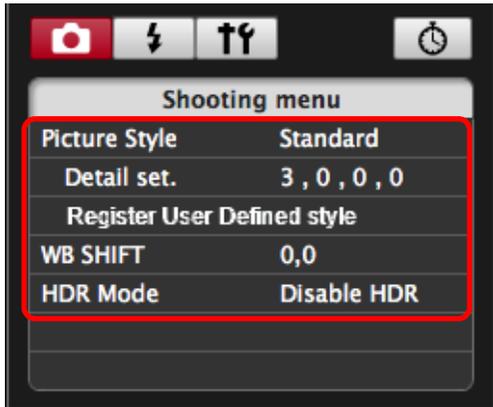
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## 4 Click the required setting and specify each one.

Example of menu display ( 5D Mk III )



- Available settings are displayed for the camera that is connected. For more details, see “Items Settable with the Capture Window”.

## Items Settable with the Capture Window

Setting	1D X 1D C	5DS/5DS R 6D REBEL T6S REBEL T6i	5D Mk III 7D Mk II 760D 750D
Picture Style	○		○
JPEG Quality	○		—
WB (white balance) SHIFT	○		○
HDR Mode	—		△ <sup>*1</sup>
Bulb timer settings	—		△ <sup>*2</sup>

△<sup>\*1</sup> Setting is not possible for REBEL T6S 760D REBEL T6i 750D .

△<sup>\*2</sup> Setting is possible for 5DS/5DS R 7D Mk II , but not for other models.

### Picture Style

- You can set a Picture Style and apply it to the camera, in the same way as operating from the camera (p.25).

### JPEG Quality

- You can set the JPEG image quality and apply it to the camera, in the same way as operating from the camera (p.27).

### WB (white balance) SHIFT

- You can adjust the white balance, in the same way as operating from the camera (p.27).

### HDR (High Dynamic Range) Mode

- You can shoot photos with a wide dynamic range where clipping in highlights and shadows has been reduced, and photos that appear like paintings (p.35).

### Bulb timer settings

- You can preset the bulb exposure's exposure time (p.62).

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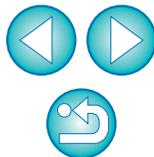
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## Setting Picture Styles and Applying to the Camera

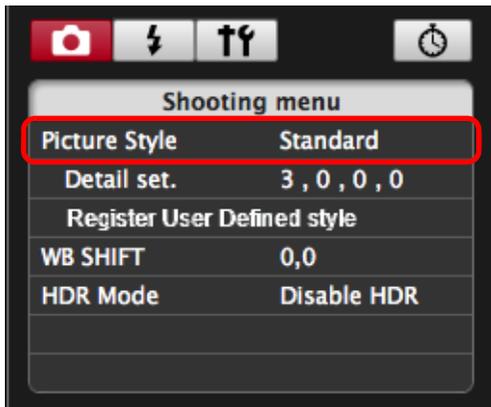
You can set and apply Picture Styles to the camera, in the same way as operating from the camera. You can change the values for [Sharpness], [Contrast], [Saturation] and [Color tone] of each Picture Style and register up to three of your own Picture Styles in the camera as user-defined settings.

You can also register Picture Style files in the camera as user-defined settings you have downloaded from the Canon Web site or created with Picture Style Editor (Picture Style file creating software) (hereinafter PSE) and saved to your computer.

Registering Picture Styles may take some time.

## Selecting a Picture Style and Applying to the Camera

### 1 Click [Picture Style].

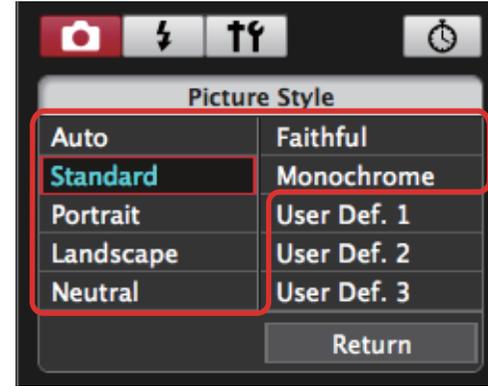


→ The [Picture Style] window appears.

- Displayed contents may differ depending on the connected camera.

### 2 Click the Picture Style to be set in the camera.

#### Picture Style window



→ The setting is applied to the camera and the display returns to the [Shooting menu].

- Displayed contents may differ depending on the connected camera.

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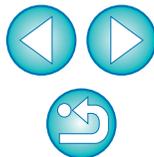
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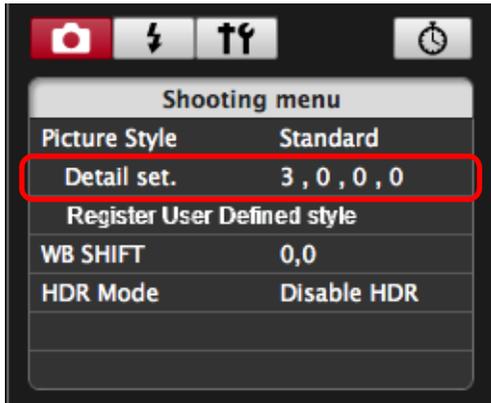
⚠ When **1D C** is connected and Canon Log gamma is set on the camera, the Picture Style set or changed with this software will not be reflected to the movie you shoot.



## Changing Picture Style Settings and Applying to the Camera

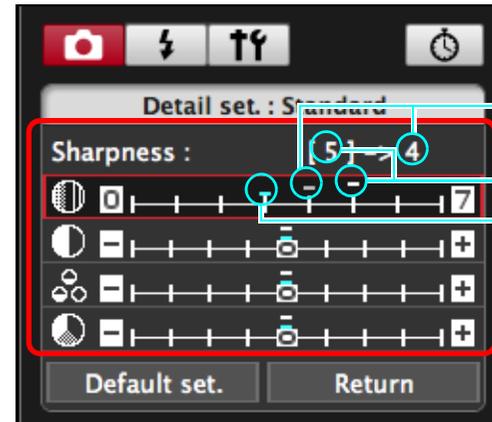
You can set your own Picture Style [Sharpness], [Contrast], [Saturation] and [Color tone] and apply them to the camera, in the same way as operating from the camera.

### 1 Click [Detail set.].



- The [Detail set.] dialog box appears.
- Displayed contents may differ depending on the connected camera.

### 2 Set by clicking the pointer on the slider for each item.



Cursor position

Setting

Default setting

- If you select [Monochrome] for the Picture Style (p.25), the [Filter effect] and [Toning effect] list boxes appear.
- Depending on the connected camera, you may be able to specify [Fineness] and [Threshold] settings for [Sharpness].

### 3 Click the [Return] button.



- The settings are applied to the camera, and the display returns to the [Shooting menu].

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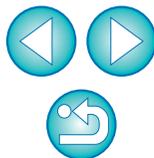
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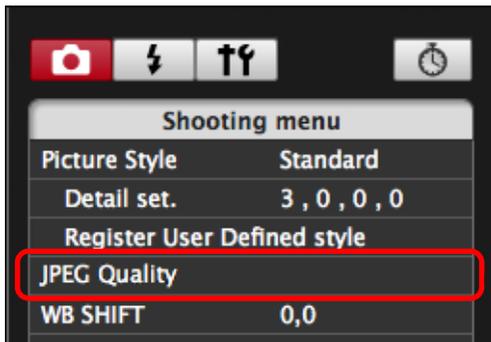


## Setting JPEG Quality and Applying to the Camera



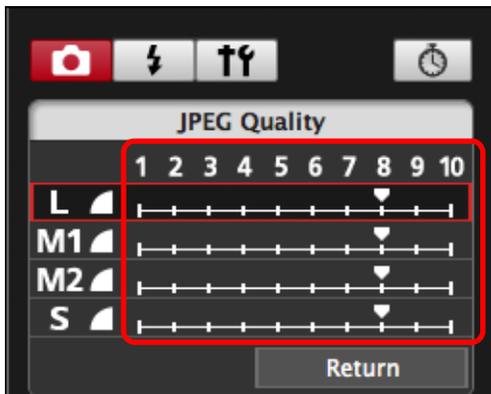
You can set the JPEG image quality and apply it to the camera, in the same way as operating from the camera.

### 1 Click [JPEG Quality].



→ The [JPEG Quality] window appears.

### 2 Click the setting value.



→ The settings are applied to the camera.

- Higher values give a lower compression ratio and higher image quality for any size.

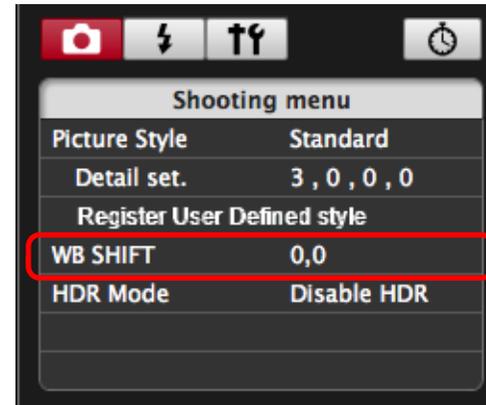
### 3 Click [Return].

→ The display returns to the [Shooting menu].

## Adjusting White Balance and Applying to the Camera

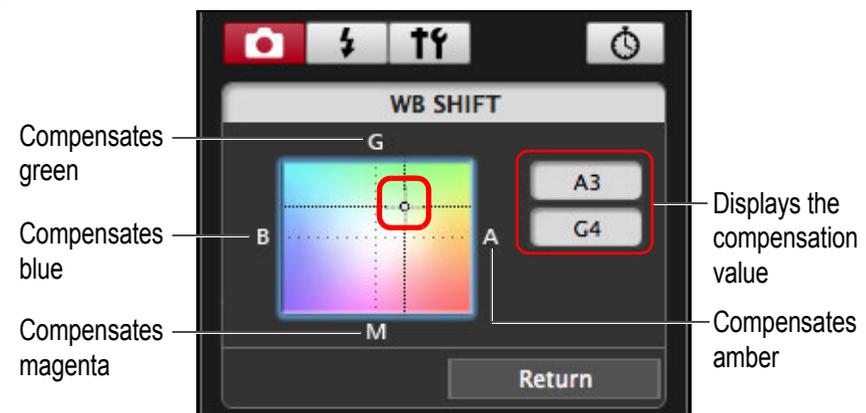
You can adjust white balance, in the same way as operating from the camera.

### 1 Click [WB SHIFT].



→ The [WB SHIFT] window appears.

### 2 Click the compensation position.



→ The settings are applied to the camera.

### 3 Click [Return].

→ The display returns to the [Shooting menu].

- To revert the corrected values to the original values, follow the procedure in step 2.



# 3 Remote Shooting by Controlling the Camera from Your Computer

From EU, you can control the camera remotely, and by viewing the subject in the EU window, you can set the camera and shoot. You can also shoot by directly operating your camera even during remote shooting, or preset a time allowing the camera to shoot automatically with timer shooting. This function cannot be used with **M3**.

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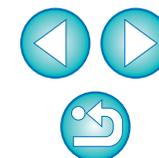
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# Remote Live View Shooting

You can control your camera remotely from EU and shoot still images from your computer screen.

Also, the shot images are saved directly on your computer and you can recheck them using the linked software Digital Photo Professional version 4.x (hereinafter DPP).

This function is effective for shooting large numbers of shots with fixed-framing such as for studio shooting.

**1** Connect your camera and computer, and then turn the camera's power switch to < ON >.

→ EU starts up.

**2** Click [Remote shooting].



→ The capture window appears.

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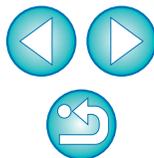
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## 3 Set the camera.



Click the setting item, and select the setting\*1 \*2

\*1 If you checkmark [Change settings using mouse wheel on capture screen] (p.73) on the [Remote Shooting] tab sheet on the [Preferences], you can also select settings with the scroll-wheel on your mouse. You cannot use the scroll-wheel in the mirror lockup menu or under [Image saving location].

\*2 You can click the Exposure level/AEB level item and perform AEB setting using the <shift> key + scroll-wheel.

- The settings that cannot be set in the capture window can be set by operating the camera.
- A warning lamp blinks during the countdown for self-timer shooting and the countdown time is displayed in the area for the number of possible shots.
- Mirror lockup settings are available when the camera mode is P, Tv, Av, M, or B.
- During mirror lockup, the mirror lockup icon blinks.
- With 5DS/5DS R, you can select the release timing after the mirror lockup to take a picture. Timing can be selected from 1/8 second later, 1/4 second later, 1/2 second later, 1 second later, and 2 seconds later.
- When shooting with auto exposure, the shutter speed or aperture blinks to indicate under-exposure or over-exposure conditions.
- When shooting with manual exposure, the metering value is displayed in real time in the exposure level area.

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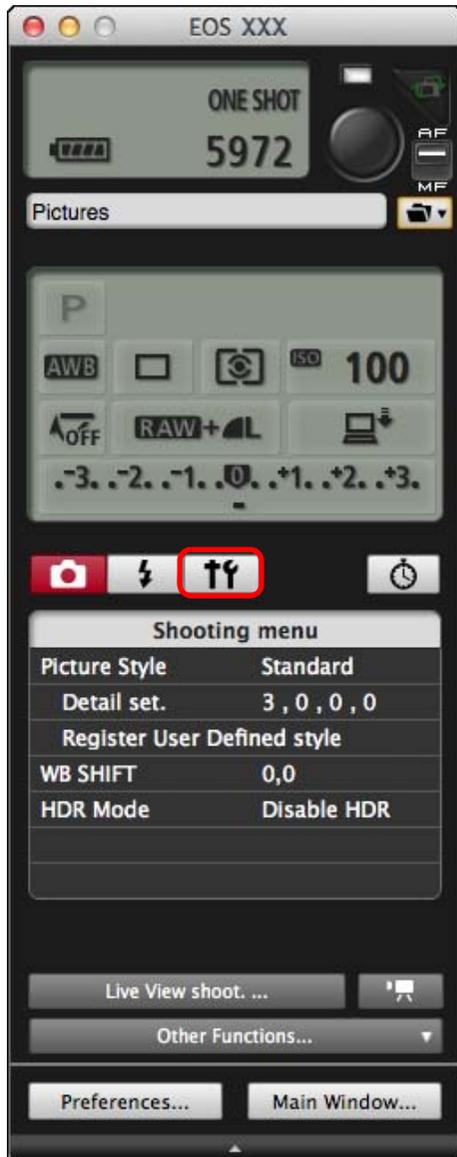
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For a list of the capture window functions, see p.84.



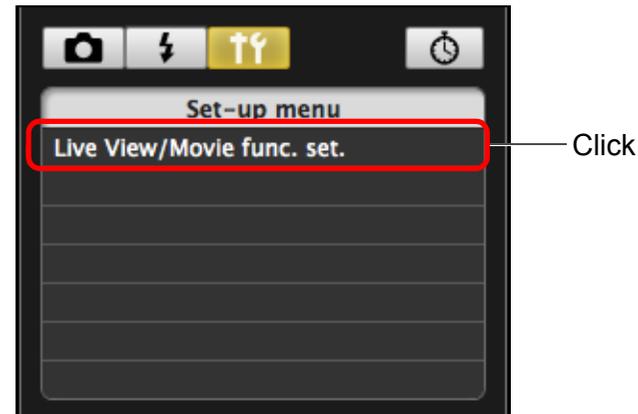
## 4 Click the [ ] button.



→ The [Set-up menu] appears.

## 5 Set the Live View function.

- Click [Live View/Movie func. set.].



- The [Live View/Movie func. set.] window appears.  
For details on specifying settings, see the [next page](#).

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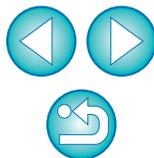
Camera  
Settings

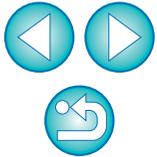
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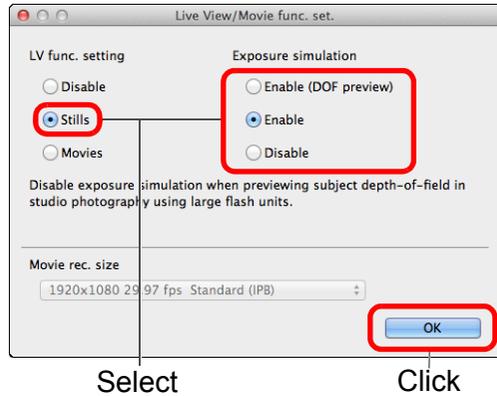




### Live View/Movie func. set. window

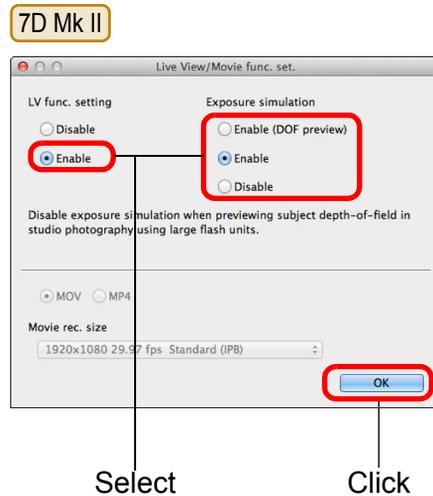
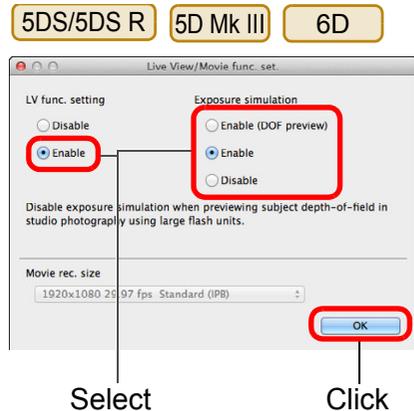
1D X 1D C

Select [Stills] for [LV func. setting] and a setting for [Exposure simulation], and click the [OK] button.



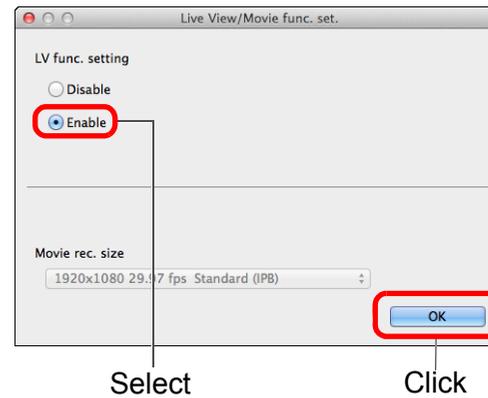
5DS/5DS R 5D Mk III 6D 7D Mk II

Select [Enable] for [LV func. setting] and the setting for [Exposure simulation], then click the [OK] button.



REBEL T6S 760D REBEL T6i 750D

Select [Enable] for [LV func. setting] and then click the [OK] button.

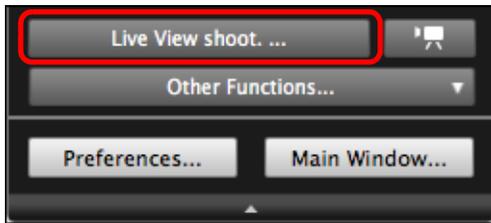


### Exposure simulation

Exposure simulation simulates and displays the image with a brightness close to the actual resulting image.

- Enable  
The displayed image brightness will be close to the actual brightness (exposure) of the resulting image. If you set exposure compensation, the image brightness will change accordingly.
- Disable  
The image is displayed at the standard brightness to make the Live View image easy to see. Even if you set exposure compensation, the image is displayed at the standard brightness.
- Enable (DOF preview)  
Normally, the image is displayed at the standard brightness to make the Live View image easy to see. The image will be displayed close to the actual brightness (exposure) of the resulting image only while you hold down the depth-of-field preview button.

## 6 Click the [Live View shoot.] button.



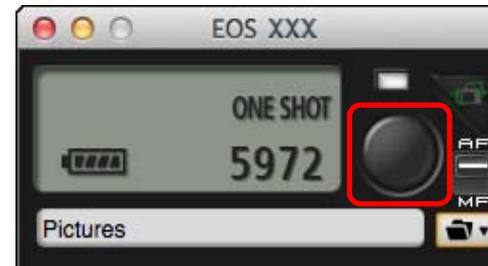
→ The [Remote Live View window] appears.



### Remote Live View window



## 7 Click the [●] button to shoot.



- The shot image is transferred to your computer and displayed in the [Quick Preview] window. Then, DPP starts up automatically.
- You can quickly review the shot image in the [Quick Preview] window displayed before DPP starts up. You can also resize the [Quick Preview] window.
- You can show/hide the [Quick Preview] window by clicking the [Other Functions] button in the capture window and selecting [Quick Preview] from the menu that appears.

- ⚠ ● You cannot perform RAW processing. If you connect the camera to your computer during in-camera RAW processing, the camera and computer will connect after the processing is finished.
- Options for Basic Zone modes cannot be set to cameras equipped with Basic Zone modes on their Mode Dials.

 You can also shoot using the <space> bar on the keyboard.

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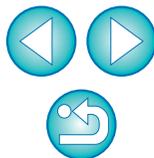
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- You can shoot by operating the capture window, even if the [Remote Live View window] is not displayed.
- To perform exposure simulation (p.42) with [Remote Live View window] or enable display of histograms (p.87), set your camera's [Exposure simulation] in the menu to [Enable].
- You can also use mirror lockup with remote shooting. (Mirror lockup is not possible during Remote Live View shooting.)
- Self-timer shooting is possible.
- You can change the software that starts up automatically when remotely shot images are transferred to your computer from DPP to other software in preferences ([Linked Software] window) (p.74).
- For a list of the [Remote Live View window] functions, see p.87.
- For a list of the [Zoom View] window functions, see p.89.

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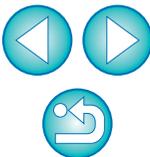
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# HDR (High Dynamic Range) Shooting

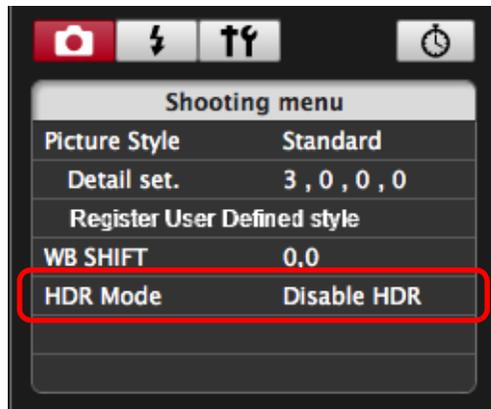
 **5DS/5DS R** **5D Mk III** **6D** **7D Mk II**

You can shoot photos with a wide dynamic range where clipping in highlights and shadows has been reduced, and photos that appear like paintings. This is suited for scenes such as still-life and landscape. In HDR shooting, one shot is taken using three images shot with different exposures (negative exposure, standard exposure, positive exposure), and they are combined into a single image automatically. Shot HDR images are recorded in JPEG quality.

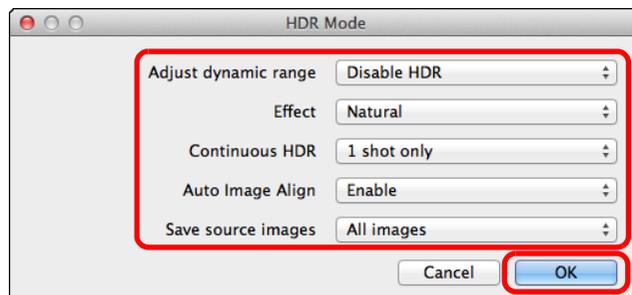
\* HDR stands for High Dynamic Range.

## 1 Set to HDR.

- Select [HDR Mode] in the [Shooting menu], and in the dialog box that appears, specify the required settings and click the [OK] button.



- Displayed contents may differ depending on the connected camera.



- [Adjust dynamic range]: Sets the range of adjustment for dynamic range. Select from [Disable HDR], [Auto], [ $\pm 1$  EV], [ $\pm 2$  EV], and [ $\pm 3$  EV]. When selecting [Auto], the range of adjustment will be set automatically depending on the image's overall tonal range. The higher the number, the wider the dynamic range will be.
- [Effect] **5DS/5DS R** **5D Mk III** **7D Mk II** : Selects the finishing effect. For specific finishing effects, refer to the pages about HDR (High Dynamic Range) shooting in the Instruction Manual provided with your camera.
- [Continuous HDR]: If [1 shot only] is selected, HDR shooting is cancelled automatically after you finish shooting. If you select [Every shot], HDR shooting is continued until you select [Disable HDR] in [Adjust dynamic range].
- [Save source images] **5DS/5DS R** **5D Mk III** **7D Mk II** : To save the three shot images and the completed HDR image, select [All images]. To save only the completed HDR image, select [HDR image only].

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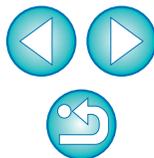
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## 2 Take a shot.

- ⚠ The HDR mode cannot be set if you use any of the following functions: AEB, white balance bracketing, Multi Shot Noise Reduction, multiple exposures, flash exposure, remote bulb shooting, or movie shooting.
- HDR shooting of a moving subject is not recommended because the movement of the subject will appear as afterimages in the merged image. HDR shooting is recommended for still subjects.
- In HDR shooting, 3 images are captured with different shutter speeds set automatically. Therefore, even in Tv and M shooting modes, the shutter speed will be shifted based on the shutter speed set.
- To prevent camera shake, the ISO speed may be set higher than usual.
- Auto image alignment may not work properly with repetitive patterns (lattice, stripes, etc.) or flat, single-tone images.
- The color gradation of the sky or white walls may not be reproduced correctly. Irregular colors or noise may appear.
- With HDR shooting, the three images will be merged after you take a picture. Therefore, it will take a longer time to record the HDR image than with normal shooting. During the merging of the images, "BUSY" will be displayed on the camera and you cannot take another picture until the merging is completed.

- ⚠ ● Using a tripod is recommended. For handheld shooting, using a fast shutter speed is recommended.
- If [Auto Image Align] is set to [Enable] and the HDR picture is shot handheld, the edges of the photos will be cropped, lowering the resolution slightly. Also, if the images cannot be aligned properly due to camera shake, etc., auto image alignment may not take effect. Note that when shooting with excessively bright or dark exposure settings, auto image alignment may not work properly.
- If you perform handheld HDR shooting while [Auto Image Align] is set to [Disable], the 3 images may not be properly aligned and the HDR effect may be minimal.
- HDR shooting under fluorescent or LED lighting may result in unnatural color reproduction of the illuminated areas.
- In HDR mode, the options dimmed in the menu cannot be set. Note that when you set HDR mode, for Auto Lighting Optimizer, highlight tone priority, and exposure simulation, [Disable] will be applied for shooting.

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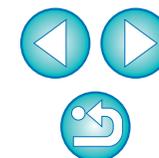
Camera  
Settings

Remote  
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# Remote Live View Window Functions

These pages explain the functions available in the [Remote Live View window], including checking the camera settings and focusing while viewing your subject on the computer screen.

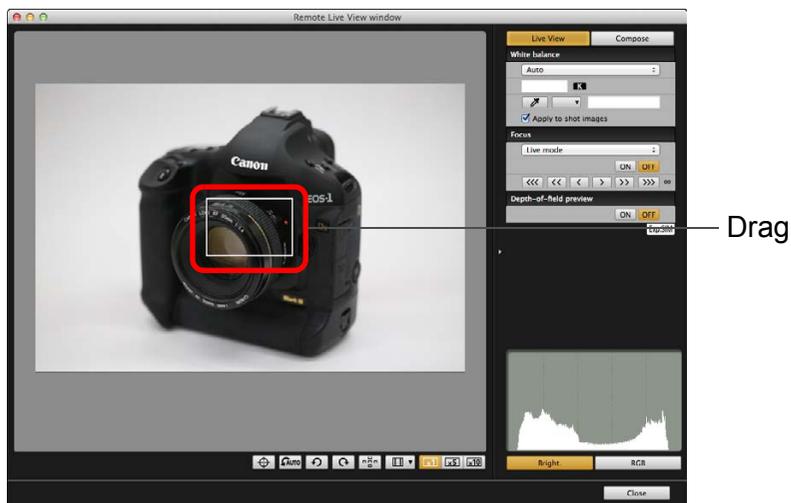
See also the list of [Remote Live View window] functions at the end of this manual (p.87, p.88).

## Focusing Manually

You can focus manually while viewing the enlarged image in the [Remote Live View window].

1 Set the lens's focus mode switch to < AF >.

2 Drag [ ] to the section you want to enlarge.



3 Click the [x5] or [x10] button.



- When 5DS/5DS R is connected, the [x5] and [x10] buttons are displayed as [x6] and [x16] buttons.
- The section you selected in step 2 is displayed enlarged in the [Zoom View] window.



Zoom View window



- To move the display position in the [Zoom View] window, click on [ ], [ ], [ ], [ ]. You can also move the display position by dragging the window.
- You can also double-click the section you want to enlarge in step 2 to display an enlarged view at 5 times (when 5DS/5DS R is connected, at 6 times) in the [Zoom View] window.
- Double-click an image in the [Zoom View] window to return to the [Remote Live View window].

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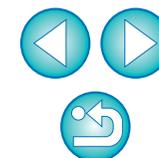
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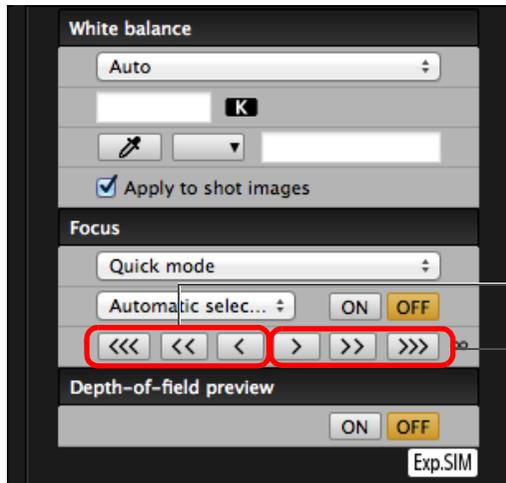
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## 4 Adjust the focus.



- [ <<<< ], [ >>>> ] : Adjustment Large amount
- [ << ], [ >> ] : Adjustment Medium amount
- [ < ], [ > ] : Adjustment Small amount
- The [Remote Live View window] changes in real time according to the focus position adjustment.

You can also focus using a key operation on the keyboard.

Adjustment	Closer	Further away
Large amount	< ⌘ >+< I >	< ⌘ >+< O >
Medium amount	< ⌘ >+< K >	< ⌘ >+< L >
Small amount	< ⌘ >+< < >	< ⌘ >+< > >

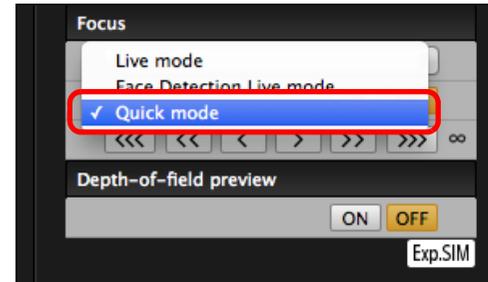
## Focusing Using AF

In Quick, Live, Face Detection Live, and other AF modes, images can be focused automatically in the same way as on the camera itself.

## Focusing Using Quick Mode

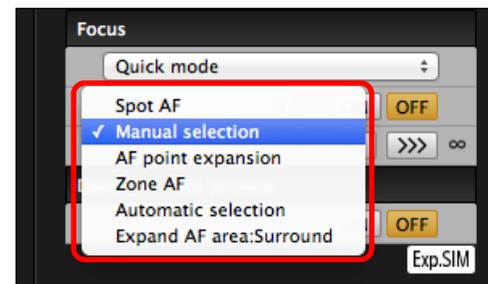


1 Select [Quick mode] from the list box.



- The AF points appear.
- Selectable options differ depending on the connected camera.
- You can switch between showing and hiding the AF points by clicking the [ ] button.

2 Select an AF point selection method from the list box.



- Selectable items differ depending on the camera settings.

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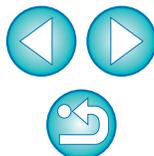
Camera Settings

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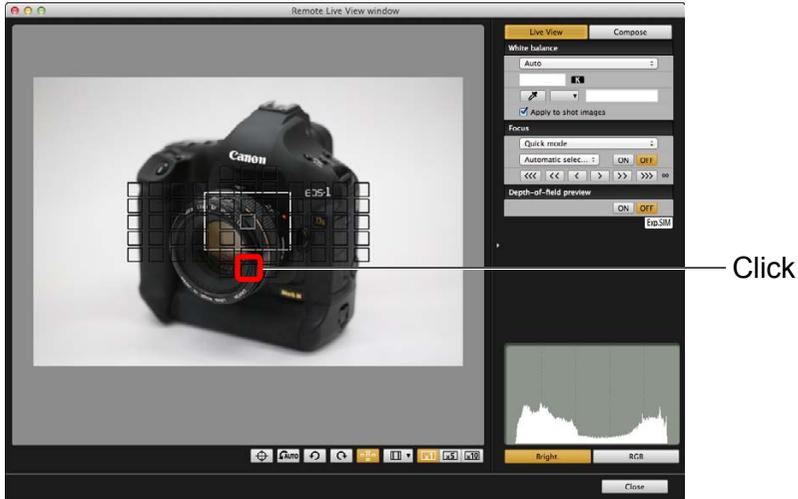
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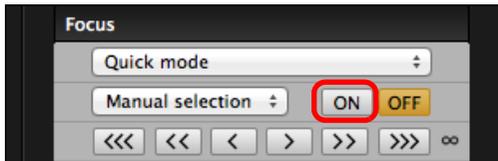


### 3 Click the AF point in the position where you want to focus.



- If [Automatic selection] is selected in step 2, all the AF points are automatically selected.
- If [Manual selection] is selected in step 2, only the selectable AF points are displayed.

### 4 Click the [ON] button.



- AF is executed.
- When focus is achieved, the camera makes a beeping sound and the AF point color changes.

**!** If [Orientation linked AF point] is set to [Select separate AF points], set it to [Same for both vert/horiz]. When [Select separate AF points] is set, focusing with AF in the [Remote Live View window] may not be performed properly.

- Double-clicking an AF point also performs AF.
- To cancel AF operation, click the [OFF] button.

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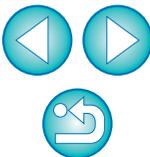
Camera Settings

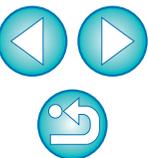
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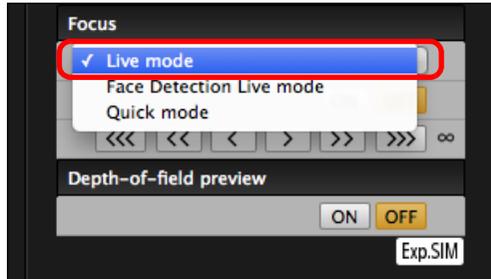
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# Focusing Using Live Mode

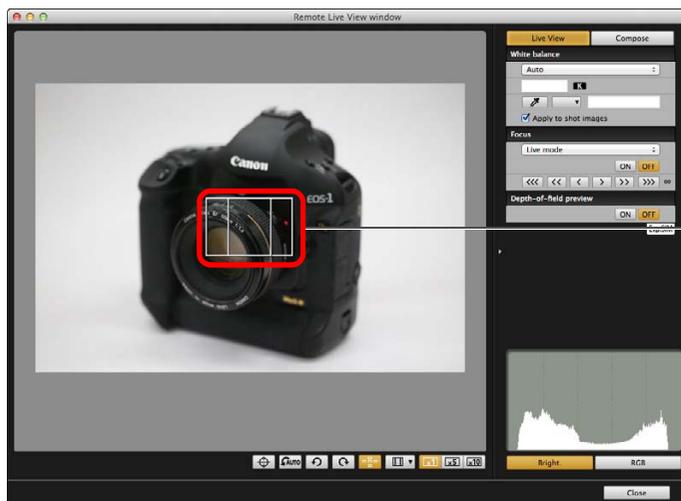
1 Select [Live mode] or [FlexiZone – Single] from the list box.



→ The AF point appears.

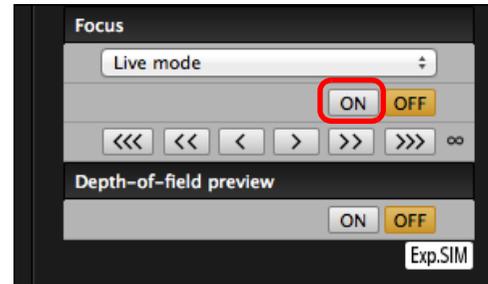
- On 5DS/5DS R 7D Mk II REBEL T6S 760D REBEL T6i 750D , you can set continuous AF to on/off with the [Continuous AF] checkbox. When shooting movies, the [Continuous AF] checkbox changes to the [Movie servo AF] on/off checkbox.
- You can switch between showing and hiding the AF point by clicking the [ ] button.

2 Drag the enlargement display frame to move it to the position where you want to focus.



Drag

3 Click the [ON] button.



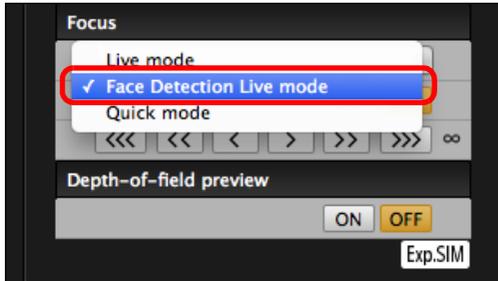
→ AF is executed.

→ When focus is achieved, the camera makes a beeping sound and the AF point turns green.

- If focus is not achieved, the AF point turns red.

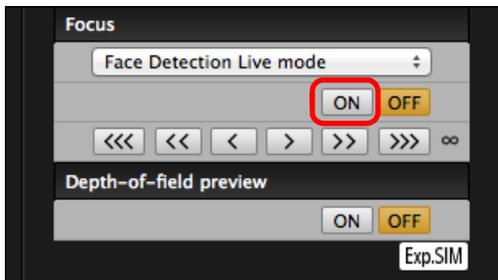
## Focusing Using Face Detection Live Mode

-  1D X 1D C 5D Mk III 6D
- 1 Select [Face Detection Live mode] from the list box.



- When a face is detected, an AF point appears.
- When there is a face other than the face detected in the scene, a new AF point appears if you move the cursor to the position of the other face. The AF point is selected by clicking that position.
- You can switch between showing and hiding the AF point by clicking the [] button.

- 2 Click the [ON] button.



- AF is executed.
- When focus is achieved, the camera makes a beeping sound and the AF point turns green.
- If focus is not achieved, the AF point turns red.
- If the camera cannot detect a face, the AF point is fixed to the center to focus.

## Focusing Using Face+Tracking

-  5DS/5DS R 7D Mk II REBEL T6S 760D REBEL T6i 750D
- 1 Select [Face detection + Tracking AF] from the [Focus] list box.

- When a face is detected, an AF point appears.
- The AF point also tracks the face if the face moves.
- When there is a face other than the face detected in the scene, a new AF point appears if you move the cursor to the position of the other face. The AF point is selected by clicking that position.
- You can set continuous AF to on/off with the [Continuous AF] checkbox. When shooting movies, the [Continuous AF] checkbox changes to the [Movie servo AF] on/off checkbox.
- You can switch between showing and hiding the AF point by clicking the [] button.

- 2 Click the [ON] button on the [Focus] list box.

- AF is executed.
- When focus is achieved, the camera makes a beeping sound and the AF point turns green.
- If focus is not achieved, the AF point turns red.
- If a face is not detected, the mode changes to [FlexiZone-Multi] (p.42).

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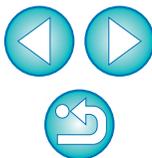
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## Focusing Using FlexiZone-Multi



This AF mode allows focus to be easily achieved on moving subjects. You can adjust focus over a wide area, and also divide the area into zones for focusing.

### 1 Select [FlexiZone-Multi] from the [Focus] list box.

- An AF point appears.
- You can click in the window to select an AF zone.  
To cancel a selected zone, select [FlexiZone-Multi] again from the [Focus] list box.
- You can set continuous AF to on/off with the [Continuous AF] checkbox. When shooting movies, the [Continuous AF] checkbox changes to the [Movie servo AF] on/off checkbox.
- You can switch between showing and hiding the AF point by clicking the [] button.

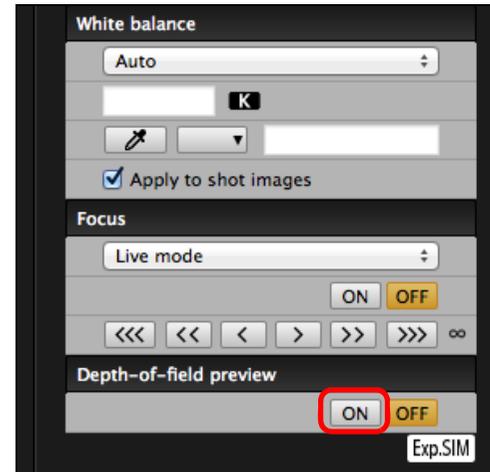
### 2 Click the [ON] button on the [Focus] list box.

- AF is executed.
- When focus is achieved, the camera makes a beeping sound and the AF point turns green.
- If focus is not achieved, the AF point turns red.
- The number of AF points and zones depend on the selected aspect ratio and the image being shot (still image/movie).

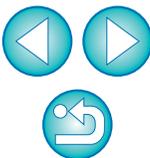
## Checking the Depth of Field and Exposure

You can check the depth of field and exposure in the [Remote Live View window].

Click the [ON] button.



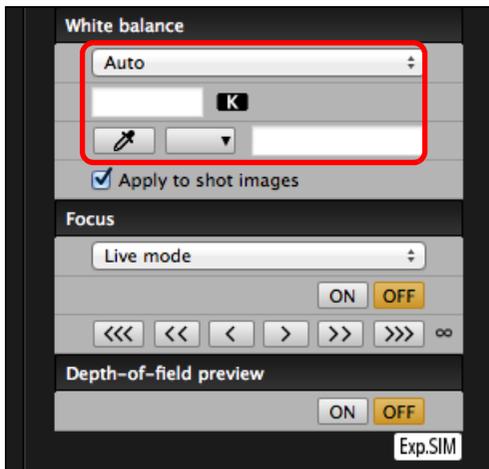
- The aperture is stopped down (exposure simulation) to the aperture set in the capture window (p.84).



## White Balance with the Remote Live View Window

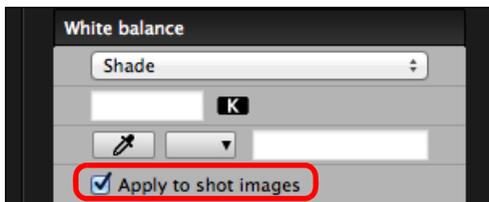
You can change the white balance of an image in the [Remote Live View window] and register the changed white balance in the camera.

### 1 Select the white balance to apply to the image.

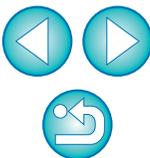


→ The selected white balance is applied to the image displayed in real time and you can check it in the [Remote Live View window].

### 2 Checkmark [Apply to shot images].



→ The selected white balance is registered in the camera as a personal white balance and applied to images that will be taken.



## Displaying an Electronic Level



You can display an electronic level in the [Remote Live View window] to check the tilt of the camera.

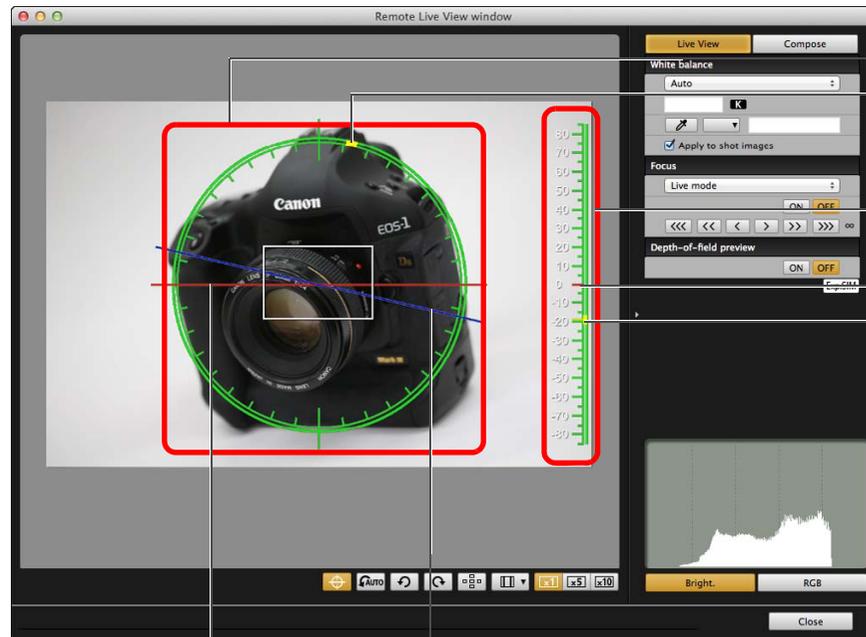
1 Click the [  ] button in the [Remote Live View window].



→ An electronic level is displayed in the [Remote Live View window].

2 Check the tilt of the camera.

- Displayed contents may differ depending on the connected camera.



Horizontal level  
Position of camera top

Vertical level

Vertical reference  
Camera's vertical position

Horizontal reference

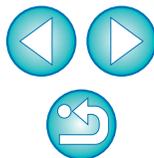
Camera's horizontal position

- To adjust horizontal tilt, move the camera so the camera's horizontal position and the horizontal reference match.
- **1D X** **1D C** **5DS/5DS R** **5D Mk III** **7D Mk II**  
To adjust vertical tilt, move the camera so the camera's vertical position and the vertical reference match.
- To hide the level, click the [  ] button again.



- During movie shooting, the electronic level will not be displayed.
- Even when tilt is corrected, there may be a margin of error of approx.  $\pm 1^\circ$ .
- If the camera is very tilted, the electronic level's margin of error will be bigger.

\* One horizontal increment is equal to  $10^\circ$ , and one vertical increment is equal to  $5^\circ$ .



## Changing the Aspect Ratio

As with the camera's Live View function, it is possible to shoot with a feeling similar to film-type medium-format/large-format cameras such as 6 x 6 cm, 6 x 4.5 cm and 4 x 5 inches. Depending on the connected camera, there are the following differences.

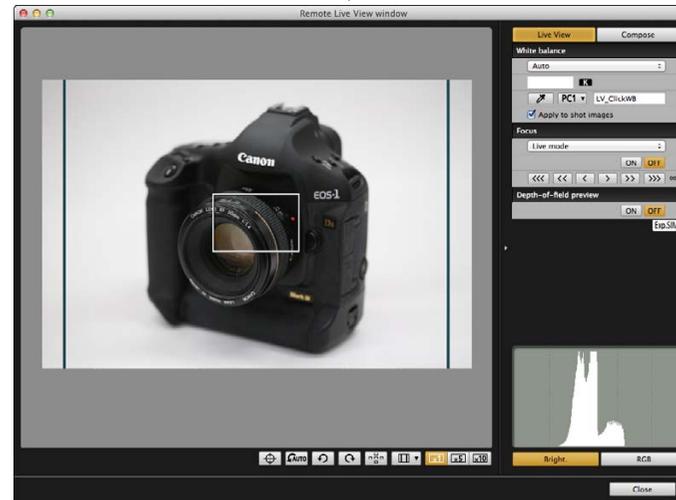
- **6D** **REBEL T6S** **760D** **REBEL T6i** **750D**  
For a RAW image, aspect ratio information is only attached with the shot image, and the image is not cropped. For a JPEG image, the image is cropped.
- **1D X** **1D C**  
For both RAW and JPEG images, aspect ratio information is only attached with the shot image, and the image is not cropped.
- **5DS/5DS R** **5D Mk III** **7D Mk II**  
You can select the two following modes.  
[Add aspect ratio information]: JPEG images shot in this mode are cropped.  
[Add cropping information]: Aspect ratio information is only attached, and the JPEG images shot are not cropped.  
With either mode, RAW images will only have aspect ratio information attached to them, and they will not be cropped.

**1D X** **1D C** **6D** **REBEL T6S** **760D** **REBEL T6i** **750D**

- 1 Click the [  ] button and select the aspect ratio.



- In the [Remote Live View window], the vertical lines of the aspect ratio you selected are displayed.



- 2 Move the camera and compose your picture.

- To revert the aspect ratio to its default, click the [  ] button. For **6D** **REBEL T6S** **760D** **REBEL T6i** **750D**, select the original aspect ratio. For other cameras, select [Off].

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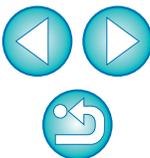
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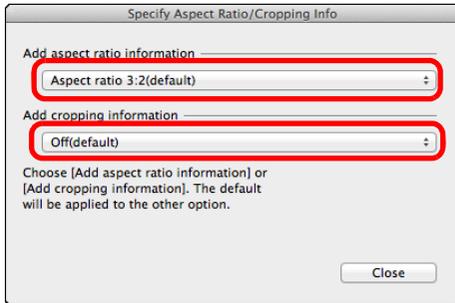


1 Click the [  ] button.



→ The [Specify Aspect Ratio/Cropping Info] dialog box appears.

2 Set [Add aspect ratio information] or [Add cropping information].



- [Add aspect ratio information] mode crops the JPEG images shot.
- [Add cropping information] mode only attaches aspect ratio information to the JPEG images shot without cropping them.
- With either [Add aspect ratio information] or [Add cropping information] selected, RAW images will only have aspect ratio information attached to the shot images, and they will not be cropped.
- Only either one of [Add aspect ratio information] and [Add cropping information] can be set. When one mode is set, the other mode will be set to its default automatically.
- Clicking the [Close] button completes the setting.

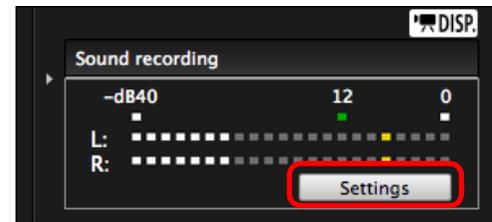
3 Move the camera and compose your picture.

## Audio Recording Setting

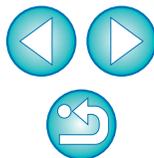
You can set the audio recording level when shooting movies in Remote Live View shooting.

This function can be set only when the camera is in P, Tv, Av, M, or B shooting mode. Also refer to the pages related to “Setting the Sound Recording” in your camera’s Instruction Manual.

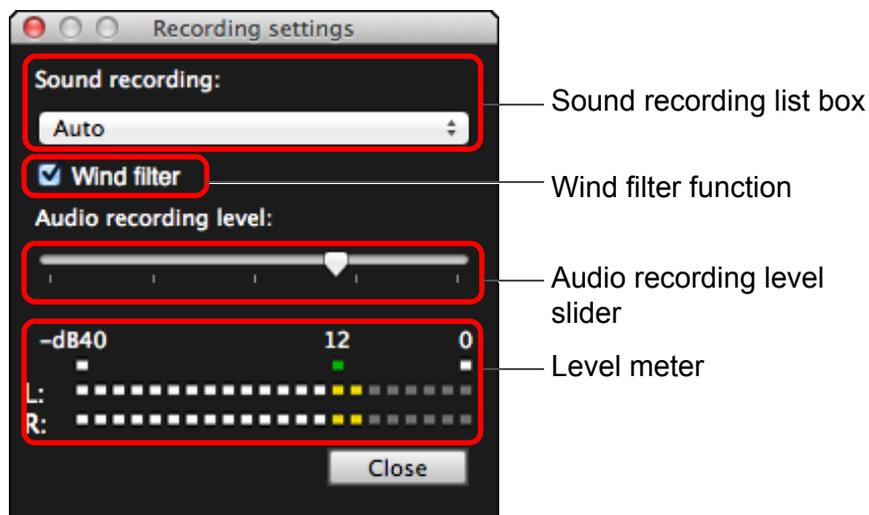
1 Click the [Settings] button in the audio recording area of the [Remote Live View window].



→ The [Recording settings] window appears.



## 2 Specify settings.



- Select [Auto], [Manual], or [Disable] from the list box.
- When setting is completed, click the [Close] button to close the [Recording settings] window.
- An attenuator settings box appears when **5DS/5DS R** **6D** **7D Mk II** **REBEL T6S** **760D** **REBEL T6i** **750D** is connected. In conditions with much loud sound, sound cracking may occur even when shooting with [Sound recording] set to [Auto] or [Manual]. If there is sound cracking, it is recommended that you checkmark the attenuator function box to enable the attenuator function.

## Audio Recording/Audio Recording Level

[Auto]: The audio recording level is adjusted automatically according to the volume of the sound. When [Auto] is selected, you can only set the Wind filter function.

[Manual]: Function for advanced users. You can adjust the audio recording level as desired.

Drag the audio recording level slider while checking the level meter to adjust the audio recording level. When the volume is loud, refer to the peak hold function (approx. 3 seconds) while adjusting so that the right side of “12” on the level meter (-12 dB) lights intermittently. Exceeding “0” results in sound cracking.

[Disable]: Sound is not recorded.

## Wind Filter Function

When you want to reduce the sound of the wind recorded while shooting outdoors, checkmark the Wind filter function box to enable the Wind filter function. It will function only when using a built-in microphone. However, when enabled, low bass sounds are also partially reduced, and it is recommended that you remove the check mark from this box in locations with no wind, to disable the Wind filter function.

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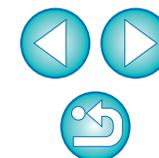
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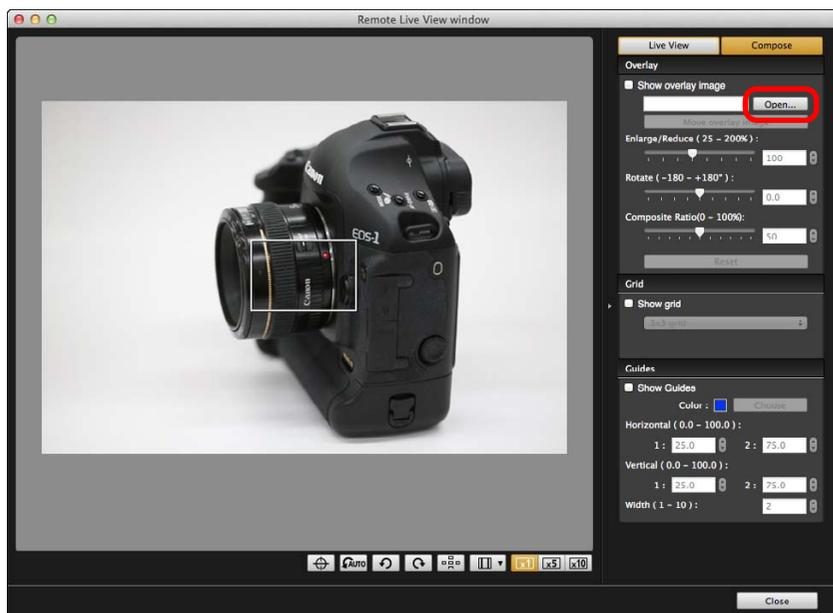
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## Overlaid Display Function

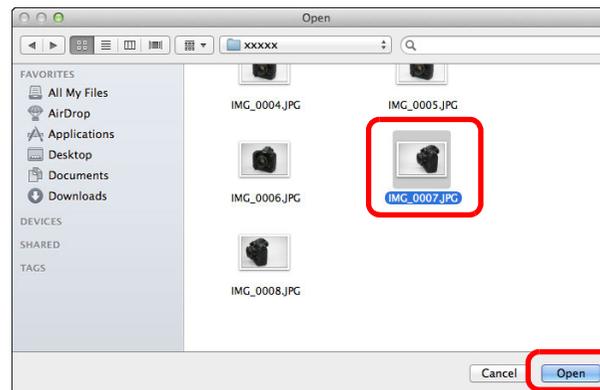
An image saved in your computer can be overlaid on top of the image displayed in the [Remote Live View window]. As this function allows you to accurately align angles, it is useful when shooting several images at the same angle, such as when shooting product photos. Images loaded from your computer are only displayed, and are not included in the shot.

- 1 Select the [Compose] tab sheet in the [Remote Live View window] and click the [Open] button in [Overlay].



→ The [Open] dialog box appears.

- 2 Select the image you want to display as an overlay and click the [Open] button.



→ The [Open] dialog box appears.

- RAW\*, JPEG, TIFF, BMP (bitmap), and GIF images can be displayed as an overlay.
  - \* Only RAW images with the extension “.CR2” shot with a Canon camera can be displayed as an overlay.
  - Even if the image has been adjusted with Digital Photo Professional version 4.x, the overlaid image will be displayed in the condition when it was shot.
- Even with supported image file types, the display of the image as an overlay may not be possible.
- [Show overlay image] is checkmarked, and the selected image is displayed as an overlay in the [Remote Live View window].

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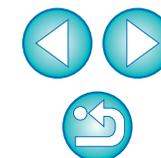
Camera Settings

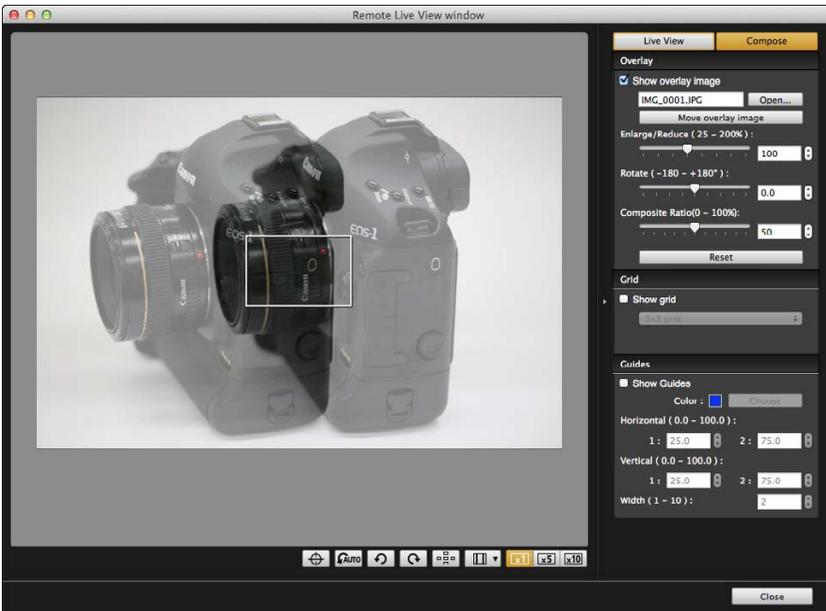
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- An overlaid image (the overlay image) can be displayed enlarged/reduced, rotated, or with its composite ratio adjusted (p.50).

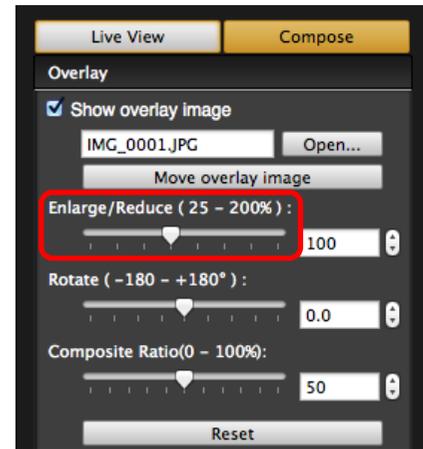
### 3 Move the camera and subject to compose your picture.

- You cannot use the Overlaid Display function in the [Zoom View] window.

## Enlarging/Reducing an Overlay Image

An image displayed as an overlay (the overlay image) can be enlarged/reduced from 25 to 200%. Use the Enlarge/Reduce slider to set the enlargement or reduction.

Drag the Enlarge/Reduce slider left or right.



- The enlargement/reduction set with the Enlarge/Reduce slider is applied to the overlaid display.
- You can also set the enlargement/reduction by entering a value directly.
- You can also move the cursor over the slider, click, and then press the <<> or >>< key on the keyboard or use the scroll-wheel on your mouse to set the enlargement/reduction.
- Clicking the [Reset] button resets the image to its default state.

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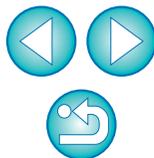
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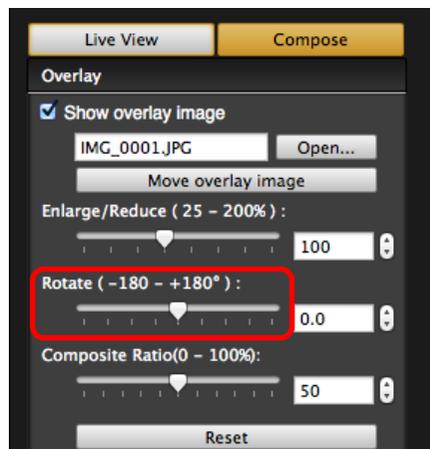
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## Rotating an Overlay Image

An image displayed as an overlay (the overlay image) can be rotated from  $-180^\circ$  to  $+180^\circ$ . Use the Rotate slider to set the rotation.

**Drag the Rotate slider left or right to set.**

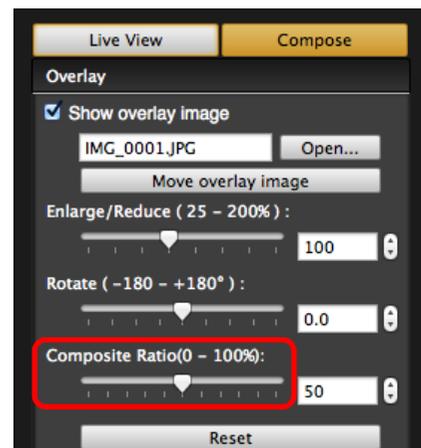


- The rotated angle set with the Rotate slider is applied to the overlaid display.
- You can also set the rotated angle by entering a value directly.
- You can also move the cursor over the slider, click, and then press the  $\leftarrow$  or  $\rightarrow$  key on the keyboard or use the scroll-wheel on your mouse to set the rotated angle.
- Clicking the [Reset] button resets the image to its default state.

## Setting the Composite Ratio of an Overlay Image

The composite ratio (transparency) of an image displayed as an overlay (the overlay image) can be set from 0 to 100%. Use the Composite Ratio slider to set the composite ratio.

**Drag the Composite Ratio slider left or right to set.**



- The composite ratio set with the Composite Ratio slider is applied to the overlaid display.
- You can also set the composite ratio by entering a value directly.
- You can also move the cursor over the slider, click, and then press the  $\leftarrow$  or  $\rightarrow$  key on the keyboard or use the scroll-wheel on your mouse to set the composite ratio.
- Clicking the [Reset] button resets the image to its default state.

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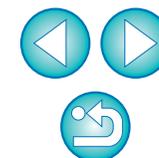
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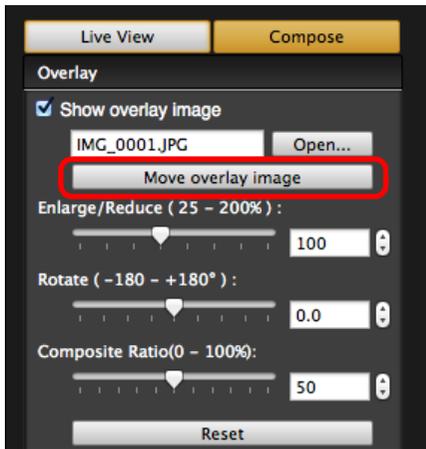
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## Moving an Overlay Image

An image displayed as an overlay (the overlay image) in the [Remote Live View window] can be moved to a new position. You can also use the cursor of your mouse to enlarge/reduce or rotate the image.

### 1 Click the [Move overlay image] button.



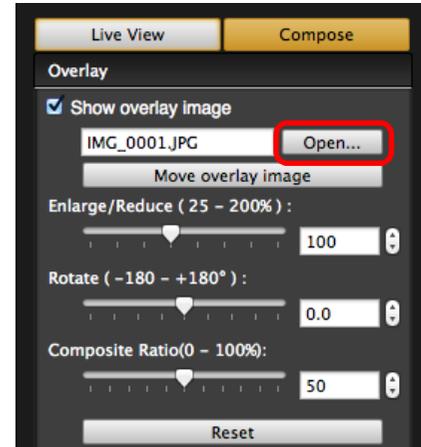
### 2 Drag the cursor of your mouse over the overlay image.

- The overlay image is moved to a new position.
- You can drag the cursor of your mouse in the [Remove Live View window] in the area outside the overlay image to rotate it.
- You can drag the cursor of your mouse in the corners of the overlay image to enlarge or reduce it.
- Clicking the [Reset] button resets the image to its default state.

## Displaying a Different Overlay Image

An image displayed as an overlay (the overlay image) can be changed to another image.

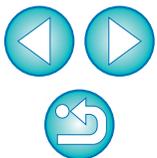
### 1 Click the [Open] button in [Overlay].



→ The [Open] dialog box appears.

### 2 Select the image you want to switch to in the [Open] dialog box and click the [Open] button.

→ The image that was displayed changes to the selected image.

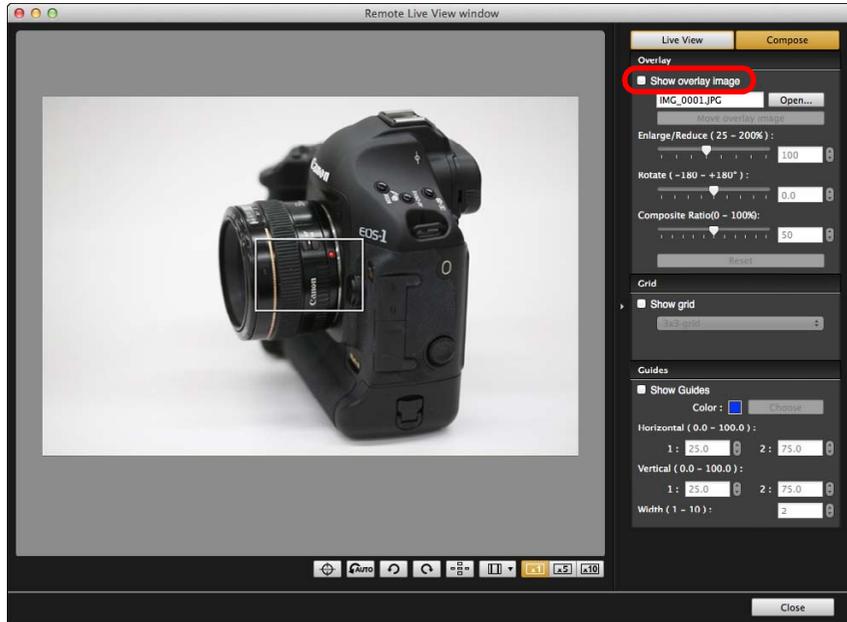


## Hiding an Overlay Image

Hide an image displayed as an overlay (the overlay image).

### 1 Remove the check mark from [Show overlay image].

→ The overlay image is hidden.

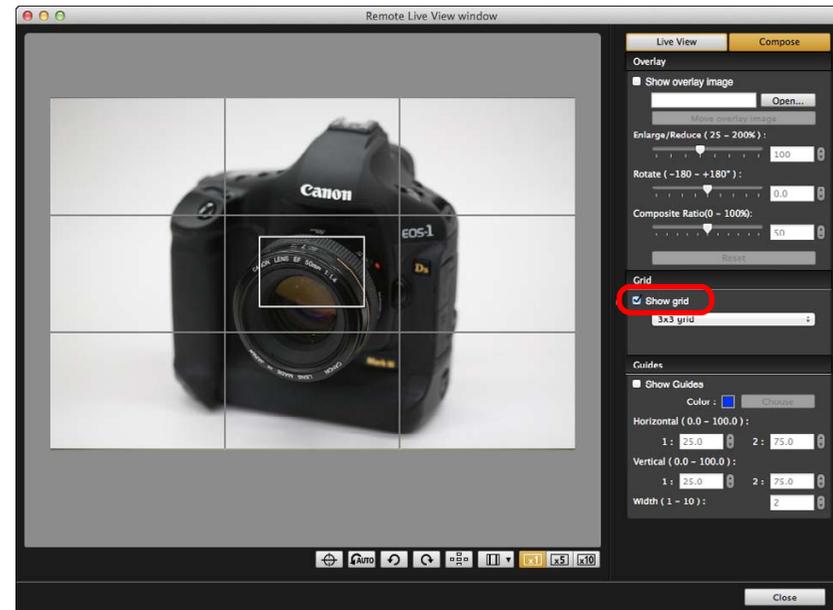


- Checkmarking [Show overlay image] redisplayes the overlay image.

## Displaying Grid Lines

You can display grid lines in the [Remote Live View window] in the same way as the camera's Live View function, to check the camera's horizontal/vertical alignment.

### 1 Select the [Compose] tab sheet and checkmark [Show grid] in [Grid].



→ Grid lines are displayed in the [Remote Live View window].

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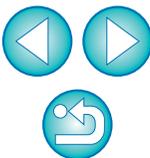
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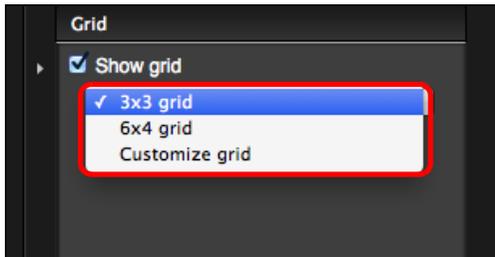
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## 2 Select a display method for the grid lines from the [Grid] list box.



- By selecting [Customize grid], you can set the following items.
  - Number of grid blocks vertically and horizontally (2-90)
  - Grid line thickness (1-10)
  - Grid color
  - Show/hide diagonal lines

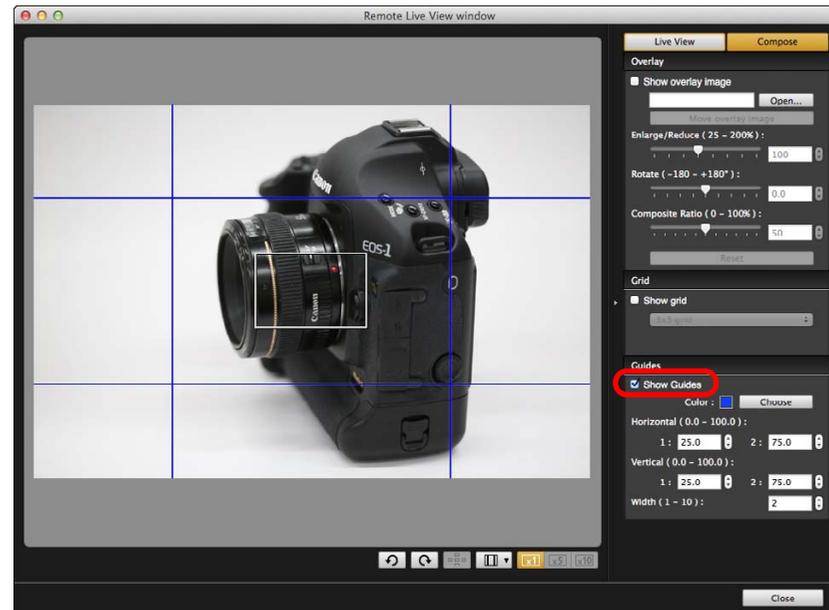
## 3 Move the camera to check its horizontal/vertical alignment.

- To hide the grid lines, remove the check mark from [Show grid].

## Displaying Guide Lines

You can display guide lines in the [Remote Live View window] and locate them anywhere for alignment of the subject.

### 1 Select the [Compose] tab sheet and checkmark [Show Guides] in [Guides].



- Guide lines appear in the [Remote Live View window].
- Guide lines cannot be displayed during enlarged display.
- In the [Width ( 1 - 10 )] list box, you can enter a value between 1 and 10 to choose the thickness of the guide lines.
- You can click the [Choose] button and select the color of the lines from the dialog box that appears.

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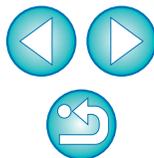
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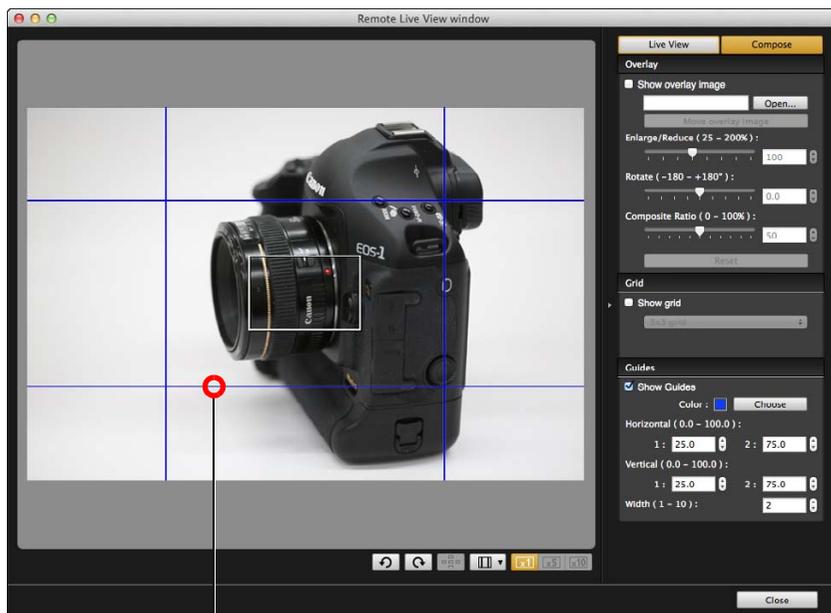
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## 2 Drag the guide lines to the desired position on the screen.



Drag

- You can also enter values between 0.0 and 100.0 in the [1:] and [2:] boxes in [Horizontal ( 0.0 - 100.0 )] and [Vertical ( 0.0 - 100.0 )] to move the guide lines.

## 3 Move and position the camera.

- To hide the guide lines, uncheckmark [Show Guides].

# Shooting by Operating the Camera

Even when remote shooting is set, you can still operate the camera and shoot – as when shooting with only the camera. Also, since the shot images are saved to your computer's hard disk, you can shoot large quantities without having to worry about the capacity of the memory card.

## 1 Display the capture window (p.29).

## 2 Press the camera's shutter button and take a shot.

→ The shot images are transferred to the computer, DPP starts up automatically, and the shot images are displayed.

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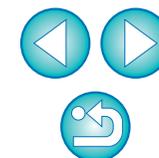
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# Shooting Movies

You can control your camera from EU and shoot movies from your computer screen. Note that you cannot shoot movies without a memory card in your camera.

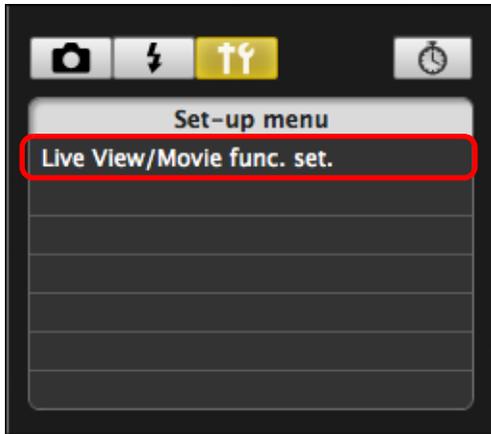
1D X

1D C

## 1 Prepare for Live View shooting.

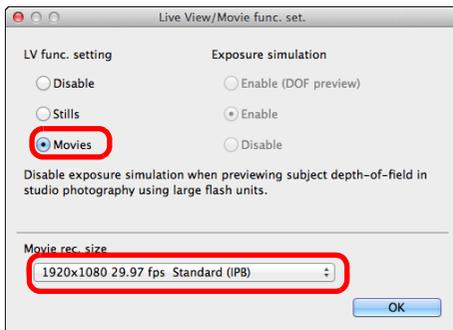
- Follow the procedure from step 1 to step 2 for “Remote Live View Shooting” (p.29).

## 2 Click [Live View/Movie func. set.].



→ The [Live View/Movie func. set.] window appears.

## 3 Select [Movies] for [LV func. setting], and select the movie recording size from the list box.



- The following movie compression formats can be selected on **1D X** **1D C**.
  - ALL-I (I-only): Compresses one frame at a time for recording. Although the file size will be larger than with IPB, the movie will be more suited for editing.
  - IPB: Compresses multiple frames at a time efficiently for recording. Since the file size will be smaller than with ALL-I, you can shoot longer.
- **1D C**
  - MJPG: When shooting a movie at 4K (4096 x 2160 pixels), Motion JPEG is used to compress the movie recorded. Each frame is compressed separately and recorded without compression between frames. The compression rate is therefore low. Since the image size is large, the file size will also be large.
- When the **1D C** is connected and Canon Log gamma is set on the camera, the Canon Log gamma setting icon and [ **V.Assist** ] (View Assist) button are displayed in the Remote Live View window (p.87, p.88).

Canon Log gamma is a movie characteristic to attain wide dynamic range. As a result, the image displayed in the Remote Live View window has low contrast and is somewhat dark compared to when a Picture Style is set.

If you click the [ **V.Assist** ] (View Assist) button, the movie image will be displayed in the Remote Live View window with a conspicuous characteristic. This makes it easier to check the angle of view, details, etc.

Note that even if you click the [ **V.Assist** ] (View Assist) button, it will not affect the movie recorded to the card. (The movie will be recorded to the card with Canon Log gamma.)

## 4 Click the [OK] button.

→ The [Live View/Movie func. set.] window closes.

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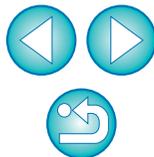
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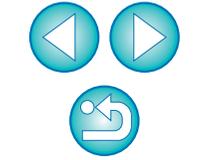
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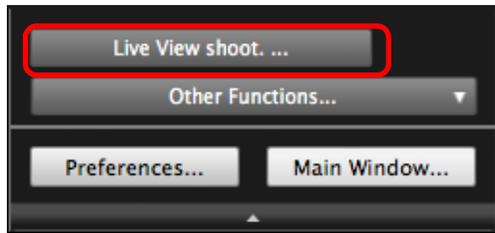
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### 5 Click [Live View shoot.].



- The [Remote Live View window] appears.
- On **1D X** **1D C**, specify audio recording settings as needed.  
For specifying audio recording settings, see “Audio Recording Setting” (p.46).

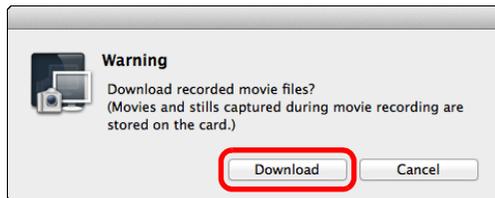
### 6 Adjust the focus (p.37, p.38).

### 7 Click the [ ] button and begin shooting.

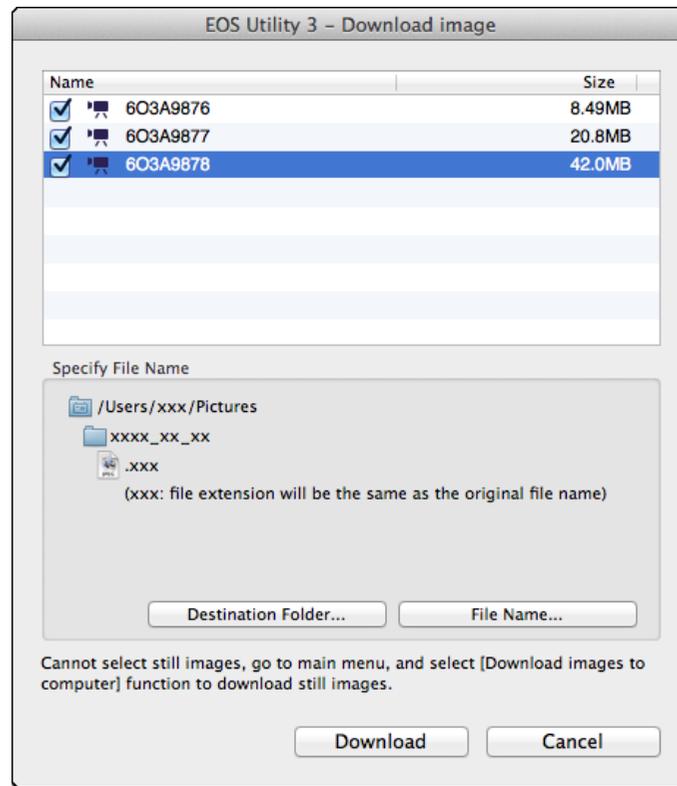
- At the bottom left of the [Remote Live View window], a [ ] icon and the recording time are displayed.



- Click the [ ] button again to end shooting.
- When the [Remote Live View window] closes, the following window appears if some movie files remain to be downloaded to your computer.



- After you click the [Download] button, the file names of the movie files appear in a list.



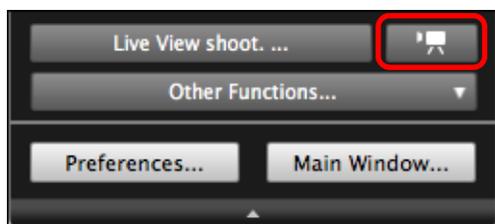
After specifying [Destination Folder] and [File Name], click the [Download] button in the window, and movie files will be downloaded from the camera’s memory card to your computer. Movie files having a check mark removed from its file name are not downloaded. When downloading movie files to your computer afterwards from the camera’s memory card, use the method described on p.10 to p.14 of this Instruction Manual to download.

5DS/5DS R 5D Mk III 6D 7D Mk II REBEL T6S 760D REBEL T6i  
750D

## 1 Prepare for Live View shooting.

- Follow the procedure of step 1 to step 2 for “Remote Live View Shooting” (p.29).
- On 5DS/5DS R 5D Mk III 6D 7D Mk II, set your camera’s Live View shooting/Movie shooting switch to <  >.

## 2 Click the [ ] button.

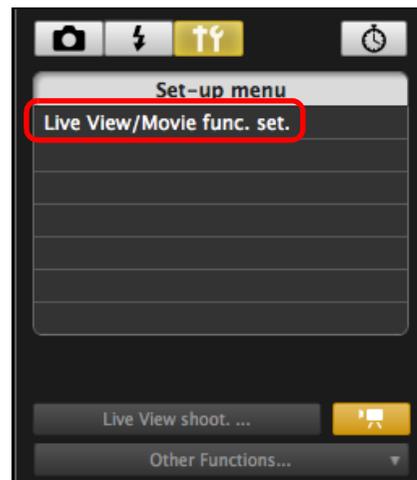


→ The [Remote Live View window] appears.

- On 5DS/5DS R 5D Mk III 6D 7D Mk II REBEL T6S 760D REBEL T6i 750D, specify audio recording settings as needed. For specifying audio recording settings, see “Audio Recording Setting” (p.46).

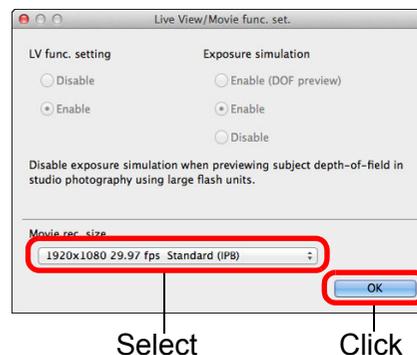
-  You cannot operate the camera when the [  ] button is clicked. To operate the camera, click the [  ] button again or close the [Remote Live View window].
- You cannot shoot movies using Remote Live View function when EU is wirelessly connected to 6D(WG) 6D(W).

When setting the movie recording size, click [Live View/Movie func. set.], and display the [Live View/Movie func. set.] window before setting.



- Displayed contents may differ depending on the connected camera.

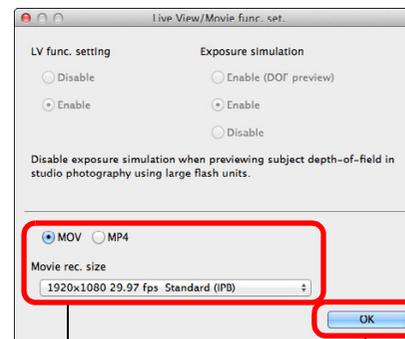
5DS/5DS R 5D Mk III 6D  
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750D



Select

Click

7D Mk II



Select

Click

- Selectable movie recording sizes differ depending on the camera.

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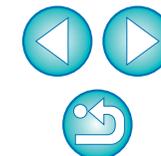
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- The following movie compression formats can be selected on

**5DS/5DS R** **5D Mk III** **6D** **7D Mk II** **REBEL T6S** **760D** **REBEL T6i**  
**750D** .

- ALL-I (I-only)/ALL-I (For editing) **5DS/5DS R** **5D Mk III** **6D**  
**7D Mk II** :

Compresses one frame at a time for recording. Although the file size will be larger than with IPB, the movie will be more suited for editing.

- IPB/IPB (Standard)/Standard (IPB)/Standard:  
Compresses multiple frames at a time efficiently for recording. Since the file size will be smaller than with ALL-I, you can shoot longer.

- IPB (Light)/Light **7D Mk II** **REBEL T6S** **760D** **REBEL T6i** **750D** :

Selectable when the movie recording format is set to [MP4]. The movie is recorded at bit rate lower than with IPB (Standard) resulting in a smaller file size and compatibility with a larger range of playback systems. Of the three methods available, this method allows the longest total possible movie shooting time on a card of a given capacity.

- On **7D Mk II** , you can select the movie's recording format.
  - MOV: The movie is recorded in the MOV format (file extension: ".MOV"). Convenient for editing with a computer.
  - MP4: The movie is recorded in the MP4 format (file extension: ".MP4"). This format is compatible with a much larger range of playback systems than the MOV format.
- On **REBEL T6S** **760D** , the following operations are unavailable when movie digital zoom is set on the camera.
  - Remote Live View display
  - Focusing with AF
  - Still photo shooting
- Video Snapshot shooting on **6D** **REBEL T6S** **760D** **REBEL T6i**  
**750D** is not available with EU.

### 3 Adjust the focus (p.37, p.38).

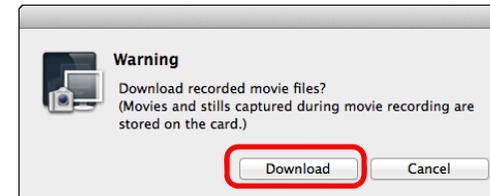
### 4 Click the [ ] button and begin shooting.

- At the bottom left of the [Remote Live View window], a [  ] icon and the recording time are displayed.



- Click the [  ] button again to end shooting.

- When the [Remote Live View window] closes, the following window appears if some movie files remain to be downloaded to your computer.



- After you click the [Download] button, the file names of the movie files appear in a list.

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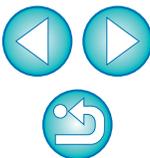
Camera Settings

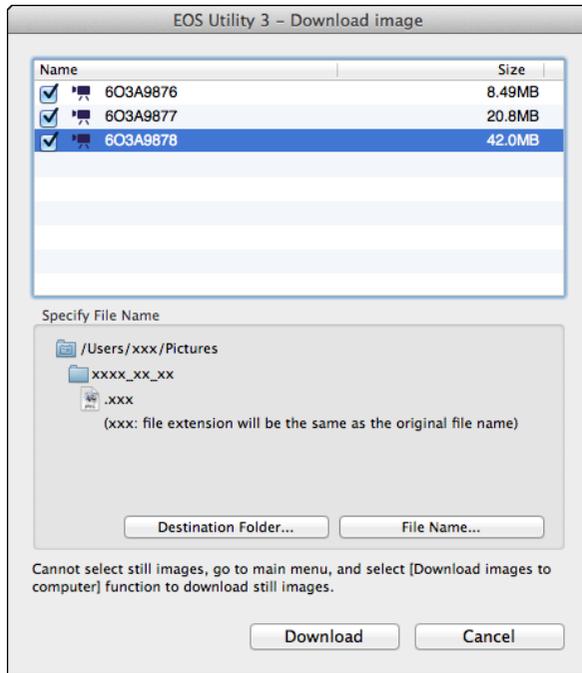
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After specifying [Destination Folder] and [File Name], click the [Download] button in the window, and movie files will be downloaded from the camera's memory card to your computer. Movie files having a check mark removed from its file name are not downloaded. When downloading movie files to your computer afterwards from the camera's memory card, use the method described on [p.10](#) to [p.14](#) of this Instruction Manual to download.

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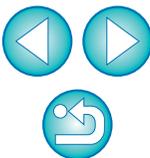
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# Timer-controlled Shooting

Two types of timer shooting are available where the camera automatically takes shots at a specified time or a specified number.

## Timer Shooting

You can automatically take a shot when the specified time elapses.

- 1 **Display the capture window (p.30).**
- 2 **Click the [  ] button.**
  - The [Timer shooting settings] dialog box appears.
- 3 **Enter a delay time and click the [Start] button.**
  - Enter a value between 0 seconds and 99 minutes 59 seconds in one-second increments.
  - The shot is taken when the specified time elapses.

## Remote Interval Timer Shooting

You can automatically take shots by setting the interval between shots and the number of shots to be taken.

- 1 **Display the capture window (p.30).**
- 2 **Click the [  ] button.**
  - The [Timer shooting settings] dialog box appears.
- 3 **Checkmark [Remote Interval timer shooting].**
- 4 **Enter the shooting interval and the number of shots.**
  - Enter a value between 5 seconds and 99 minutes 59 seconds in one-second increments.
  - The minimum number of interval shots is two. The number of shots you can take at intervals depends on the available space on your computer's hard disk.
- 5 **Click the [Start] button.**
  - The shots are taken at the specified intervals and for the specified number of shots.

 On certain types of computer, if you set a short interval between shots and there is insufficient time to transfer and save the images, it may not be possible to take shots at the specified interval. In this case, set a longer interval between shots and take the shots again.

 The shooting mode cannot be changed when the [Timer shooting settings] dialog box is displayed. Display the [Timer shooting settings] dialog box after setting the shooting mode.

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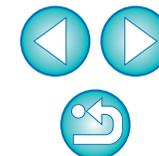
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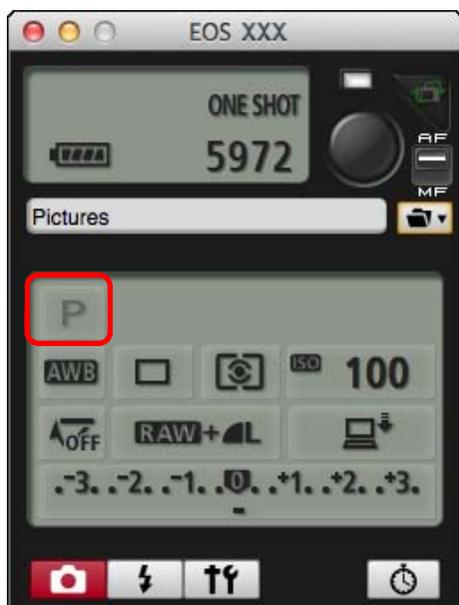
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# Remote Bulb Shooting

## Remote Bulb Shooting

- 1 Display the capture window (p.30).
- 2 Click the shooting mode icon and select [BULB].



- Specify the following settings for cameras other than 1D X 1D C .
  - For cameras with < B > (bulb) on the Mode dial, set to < B > .
  - For cameras without < B > (bulb) on the Mode dial, set the Mode dial to < M > (manual), and select [BULB] in the capture window or set the camera's shutter speed to [BULB].

- 3 Set the desired aperture.



- 4 Click the [  ] button.  
→ The [Timer shooting settings] dialog box appears.
- 5 Enter the exposure time and click the [Start] button.
  - Enter a value between 5 seconds and 99 minutes 59 seconds in one-second increments.

 You can start/end remote bulb shooting without setting an exposure time by clicking the [  ] button.

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## Setting the Bulb Timer

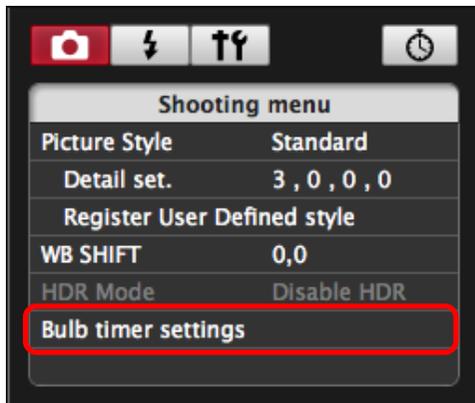
5DS/5DS R 7D Mk II

You can preset the bulb exposure's exposure time. With the bulb timer, you do not need to hold down the shutter button during the bulb exposure. This reduces camera shake. The bulb timer can be set only in the <B> (Bulb) shooting mode. It cannot be set in any other shooting mode.

### 1 Prepare for Live View shooting.

- Follow the procedure of step 1 and step 2 for "Remote Live View Shooting" (p.29).

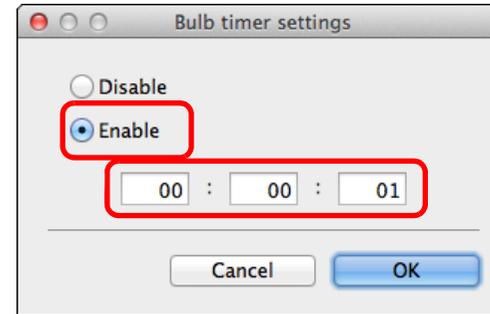
### 2 Select [Bulb timer settings] in the [Shooting menu].



→ The [Bulb timer settings] window appears.

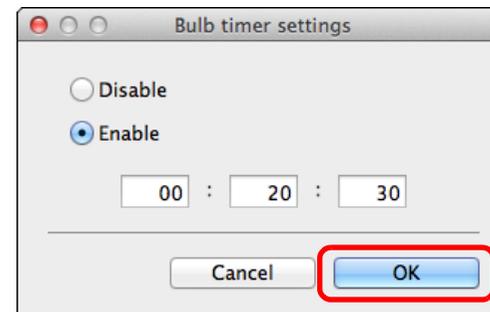
### 3 Specify settings.

- Select [Enable].
- Set the exposure time. Time can be set in a range from 00:00:00 to 99:59:59.

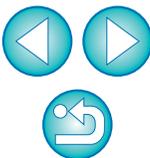


- If you select [Disable], the bulb timer will be OFF for the next bulb shooting.
- If 00:00:00 is set for the exposure time, the bulb timer is set to [Disable].

### 4 Click the [OK] button.



→ The bulb timer is set on the camera, and the [Bulb timer settings] window closes.



# Flash Shooting

From EU, you can set the camera's flash functions, as well as EX-series Speedlite (sold separately) compatible with flash function setting, in order to perform flash shooting.

For more details on setting items, also refer to the Instruction Manuals provided with your EX-series Speedlite and with your camera.

## 1 Prepare your camera and flash.

- When using an external flash, attach it on your camera.

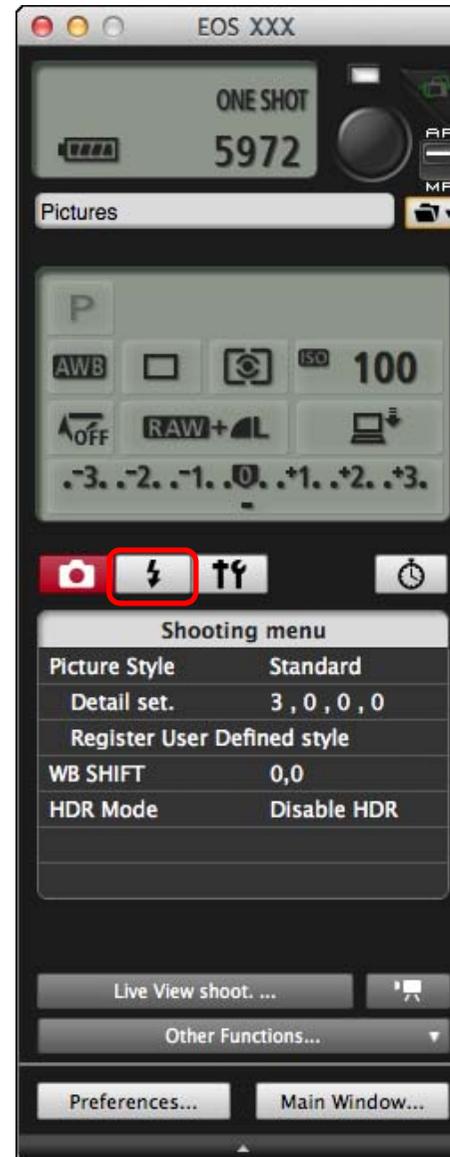
## 2 Connect your camera and computer, and then start up EU (p.6).

## 3 Click [Remote shooting].



→ The capture window appears.

## 4 Click the [ ] button.



→ The [Flash control menu] appears.

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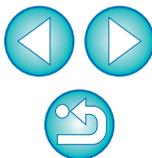
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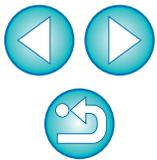
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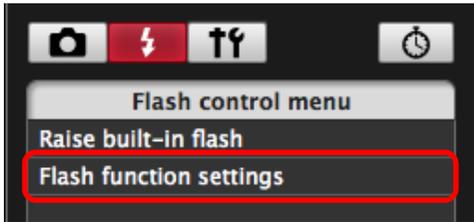
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## 5 Click [Flash function settings].

### Flash control menu



→ The [Flash function settings] window appears.

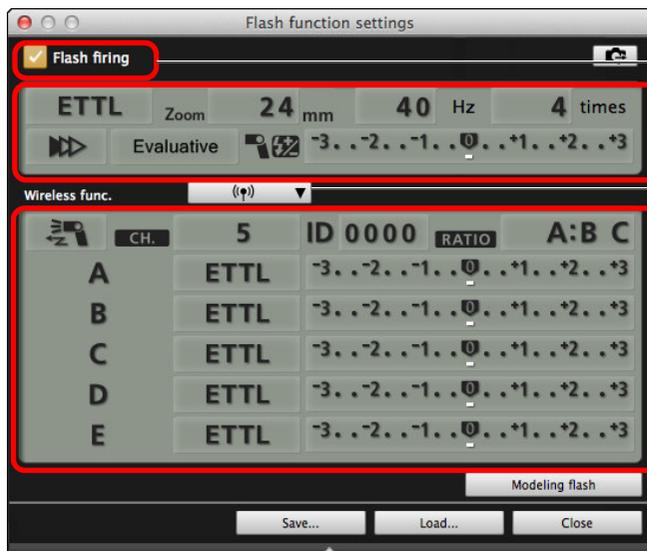
● Displayed contents may differ depending on the connected camera.

- Select [Raise built-in flash] to use the built-in flash on 7D Mk II, REBEL T6S, 760D, REBEL T6i, 750D.
- To enable the wireless function for the built-in flash on REBEL T6S, 760D, REBEL T6i, 750D, select [EasyWireless] or [CustWireless] in [Built-in flash] on the [Flash control menu]. To disable the wireless function, select [NormalFiring].

## 6 Specify settings.

### Flash function settings window

The window displayed differs depending on the connected camera and flash.



— Check that this box is checkmarked

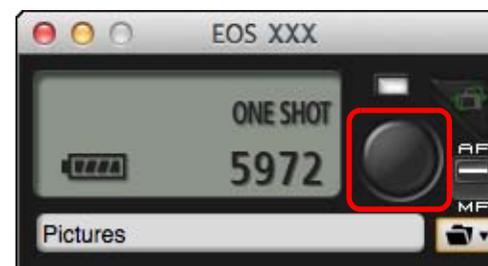
— Click setting items, and select settings from the menu that appears\*

— [Wireless func.] button

— Enable the wireless function, click the setting items, and then select settings from the menu that appears\*

\* You can also use the scroll-wheel on your mouse to select settings for items in the settings window that appears.

## 7 Click the [●] button to shoot.



- The shot image is transferred to your computer and displayed in the [Quick Preview] window. Then, DPP starts up automatically.
- When the capture window AF/MF selector is set to [AF] and the cursor is moved to the [●] button, AF/AE is executed (p.84).
- You can quickly review the shot image in the [Quick Preview] window displayed before DPP starts up. You can also resize the [Quick Preview] window.
- You can show/hide the [Quick Preview] window by clicking the [Other Functions] button in the capture window and selecting [Quick Preview] from the menu that appears.

**!** If the [Flash control] menu is displayed on the camera's LCD monitor, EU's [Flash function settings] window automatically closes.

- You can use modeling flash by clicking the [Modeling flash] button. You should only use modeling flash for a maximum of 10 times continuously. (For more information, refer to the Instruction Manual provided with the flash.)
- Information displayed in the [Flash function settings] window is updated by clicking the [Flash function settings] button, so it is synchronized with the current flash settings. (Since setting changes made with the flash unit are not reflected in the [Flash function settings] window, you can click the [Flash function settings] button and update the [Flash function settings] window to match the current flash settings.)
- You can name and save the flash setting as a file separate from the image by clicking the [Save] button. You can also click the [Load] button and load this file into EU to use it for other shooting.
- You can use flash shooting and Remote Live View shooting (p.29) together. However, you cannot use modeling flash during Remote Live View shooting.
- Settings that can be performed in the [Flash function settings] window differ depending on the flash and camera.

- For a list of [Flash function settings] window functions, see p.86.
- You can also shoot using the <space> bar on the keyboard.



# Registering Background Music to a Camera Memory Card



6D

REBEL T6S

760D

REBEL T6i

750D

You can register WAV-format music files, saved to your computer, to the camera's memory card as background music. Registered background music can be played together with a Video Snapshot Album or slideshow played on the camera.

## 1 Connect your camera and computer. Start up EU and click [Camera settings].

→ The [Camera settings] window appears.

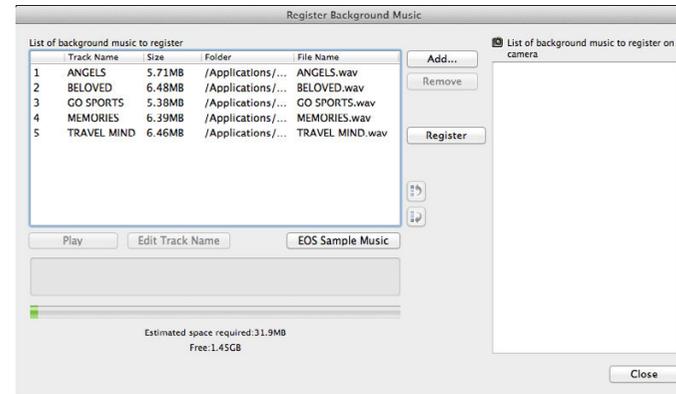
## 2 Click [Register Background Music].



→ The [Register Background Music] window appears.

- When the [EOS Sample Music] folder is installed to your computer, the sample track appears in [Background music to register] the first time as EOS Sample Music.
- When the camera is in movie shooting mode, registering background music is not possible.

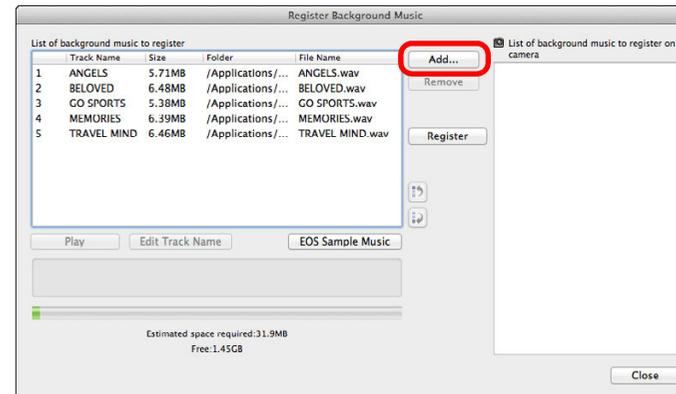
## Register Background Music window



## 3 Edit [List of background music to register].

### Adding New Music Files

- Click the [Add] button, select a music file in the [Open] dialog box that appears, and then click the [Open] button.



→ A music file is added to [List of background music to register].

- You can also directly drag and drop a music file saved anywhere in your computer to add it to [List of background music to register].
- Music can be added only one track at a time.
- A total of 20 tracks can be added, each up to 29 minutes 59 seconds long.

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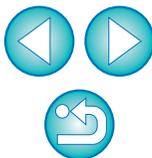
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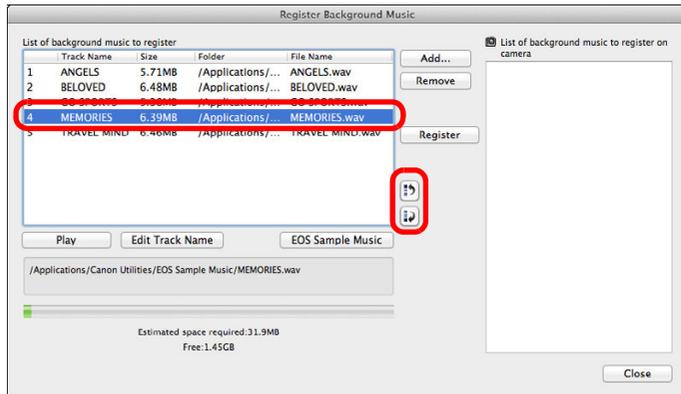
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## Changing the Playback Order of Music Files

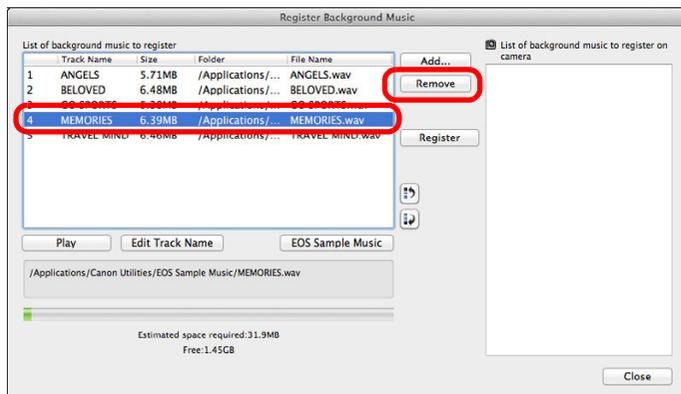
- Select a music file in [List of background music to register], and then click the [↔] or [↕] button.



- The order of the music files changes.
- You can also directly drag and drop music files within the [List of background music to register] to change the order.

## Deleting Music Files

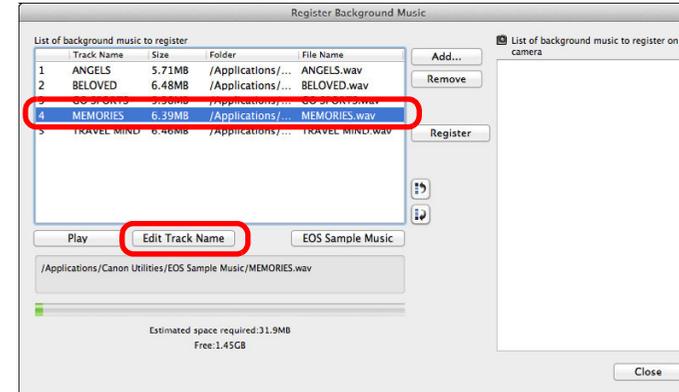
- Select a music file in [List of background music to register], and then click the [Remove] button.



- The music file is deleted from [List of background music to register].

## Editing Track Names of Music Files

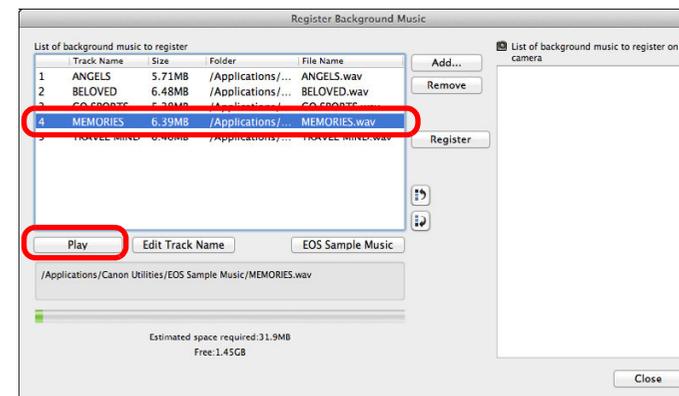
- Select a music file in [List of background music to register], click the [Edit Track Name] button and enter a track name up to 25 characters (single-byte). Then, click the [OK] button.



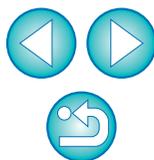
- The track name for the music file changes.
- You can also display the [Edit Track Name] dialog box by double-clicking a music file in the [List of background music to register].

## Playing Music Files

- Select a music file in [List of background music to register], and then click the [Play] button.



- The music file plays.



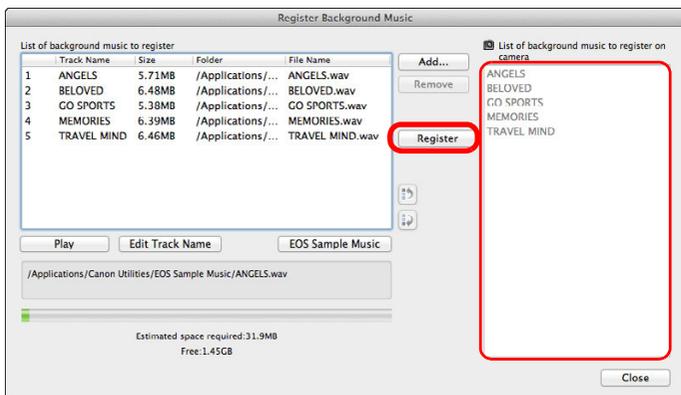
## Adding EOS Sample Music

- Click the [EOS Sample Music] button.



- The EOS Sample Music on your computer is added to [List of background music to register].
- This operation cannot be performed if EOS Sample Music is not installed on your camera.

## 4 Click the [Register] button.



- The music files in [List of background music to register] are registered (copied) to the camera's memory card.
- Music files already registered on the camera's memory card are overwritten as music files are registered.
- Registering music files to your camera one track at a time is not possible.

## 5 Click the [Close] button.



- The [Register Background Music] window closes.

**!** Music copied with this function may not be used without permission from the copyright holder, except for cases permitted under applicable laws, such as for personal use.

**!** Music files meeting the following requirements may be registered to the camera's memory card.

File format	Music file export: WAVE (.wav, .wave) files in linear PCM
File time limit	Up to 29 min. 59 sec. per one file
File number limit	Up to 20 files
Channels	2 channels

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# Setting Web Services



6D(WG)

6D(W)

REBEL T6S(W)

760D(W)

REBEL T6i(W)

750D(W)

How to register Web services to the camera is explained here.

You can use CANON iMAGE GATEWAY to show shot images in online photo albums and use a variety of services. CANON iMAGE GATEWAY is also a site that serves as a bridge for sending images wirelessly from your camera to other Web services such as Facebook, Twitter, YouTube, Flickr, and email.

Before registering Web services to your camera, connect to the Internet with your computer, access the CANON iMAGE GATEWAY Web site for your area from Canon Web site (<http://canon.com/cig>), and follow on-screen instructions to register as a member.

To use Web services in addition to CANON iMAGE GATEWAY, continue by registering applicable accounts. For detailed information, refer to the Web site for each Web service.

- A computer is required for specifying settings for Web services, including CANON iMAGE GATEWAY.
- For information on countries and areas supporting CANON iMAGE GATEWAY services, refer to Canon Web site (<http://canon.com/cig>).
- For how to specify Web service settings with **M3**, refer to your camera's Instruction Manual.



- To use this function, the EOS Web Service Registration Tool must be installed.
- To use CANON iMAGE GATEWAY, an environment enabling Internet access (subscription with a provider as well as installed browser software and an in-place line connection) is required.
- For version and settings information on a browser (Microsoft Internet Explorer, etc.) for accessing CANON iMAGE GATEWAY, check with "CANON iMAGE GATEWAY".
- Provider connection fees and transmission fees to provider access points are incurred separately.

## 1 Connect your camera and computer. Start up EU and click [Camera settings].

- The [Camera settings] window appears.
- If your camera and computer are not connected, [Web Service Settings] is not displayed.

## 2 Click [Web Service Settings].



- The CANON iMAGE GATEWAY login dialog box appears.

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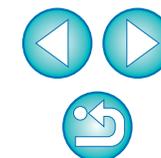
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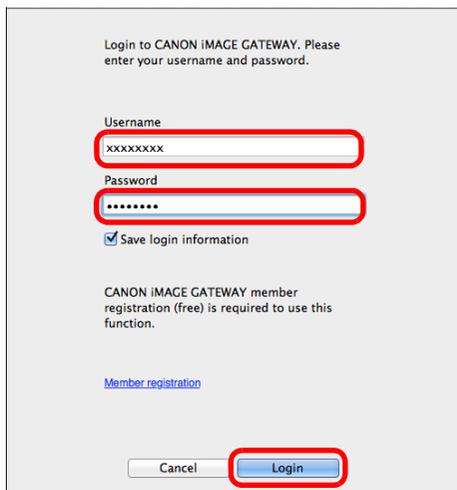
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### 3 Log in to CANON iIMAGE GATEWAY.



- Enter your login name and password for CANON iIMAGE GATEWAY, and then click the [Login] button.
- The [Edit Web Services] window appears.

### 4 Set Web services to use.

- Follow on-screen instructions to set the Web services to use.
- When setting of the Web services is completed, click the [Finish] button at the bottom to close the [Edit Web Services] window.
- The [Web Service Settings] dialog box appears.

### 5 Apply Web service settings to the camera.

- Select the names of the Web services you want to set in the [Web Services] list, and click the [  ] button at the center.
- Names of Web services to be applied to the camera appear in the [Camera] list.
- You can also change the order in which Web services are displayed in the camera's menu by clicking the [  ] or [  ] button in the [Camera] list.
- To cancel the changes you made to the [Camera] list, click the [Cancel] button.
- Once the [Camera] list contains all the Web services you want to set, click the [OK] button to complete.
- Web service settings are applied to the camera.



- When the destination is email, you can register up to 20 addresses to the camera.
- When logging in to CANON iIMAGE GATEWAY from the second time onward in step 3, the [Web Service Settings] dialog box in step 5 appears. To set Web services to use, click the [Edit Web Services] button.
- To add or change Web services, repeat the operation from step 1.

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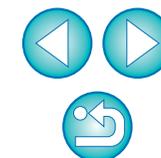
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# 4 Preferences



You can change each of the EU functions on each window of the preferences window to make them easier to use.

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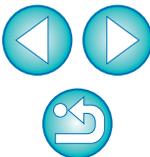
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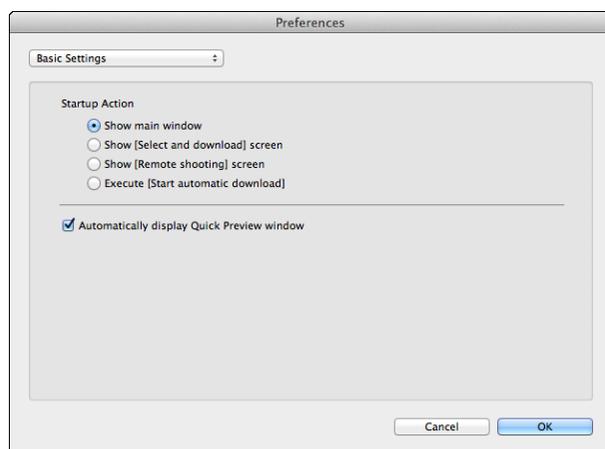


# Preferences

- 1 On the main window, click the [Preferences] button.  
→ The [Preferences] dialog box appears.
- 2 Specify the required settings and click the [OK] button.  
→ The settings are applied to EU.

## Basic Settings

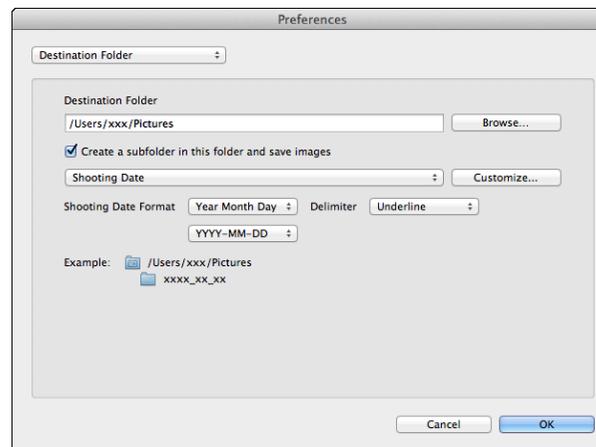
You can specify the operation when EU starts up.



- When [Show [Select and download] screen] is selected in [Startup Action], the viewer window (p.82) appears.
- When [Show [Remote shooting] screen] is selected in [Startup Action], the capture window (p.84) appears. (With **M3**, the main window appears.)
- When [Execute [Start automatic download]] is selected in [Startup Action], the [Save File] dialog box (p.10) appears and downloading to your computer begins. When all the images have been downloaded, DPP starts up automatically and the downloaded images are displayed in DPP's main window.
- If you remove the check mark from [Automatically display Quick Preview window], the [Quick Preview] window will no longer appear during Remote Live View shooting or when loading images.

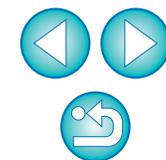
## Destination Folder

You can specify the save destination folder of images downloaded from your camera or of images shot remotely.



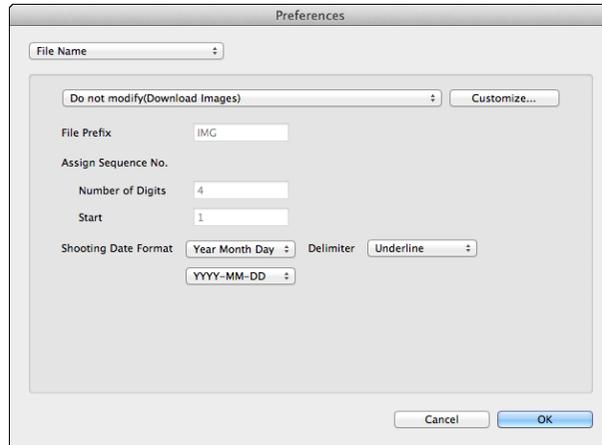
- You can also specify a save destination folder by entering text directly in the textbox for the save destination folder.
- To specify a save destination folder, click the [Browse] button. After you click the [Browse] button and specify a save destination folder, a subfolder is created automatically below the save destination folder you specified.
- After you checkmark [Create a subfolder in this folder and save images], a subfolder is created.
- You can select the naming rule for a generated subfolder from the list box. You can also customize the naming rule for subfolders by clicking the [Customize] button.
- If you are using the shooting date for a generated subfolder, you can specify the format (order and style for year-month-date) and dividing characters.

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## File Name

You can specify the file name of images downloaded from your camera or of images shot remotely.



- When specifying an image's file name, select a naming rule for the file from the list box. (If [Do not modify(Download Images)] is selected, images are saved with the file name set in the camera.) You can also customize the naming rule for files by clicking the [Customize] button.
- You can set prefix characters, number of digits for serial numbers, and the start number individually for file names.
- If you are using the shooting date in file names, you can specify the format (order and style for year-month-date) and dividing characters.

## Remote Shooting

You can set operations performed during remote shooting. This function cannot be used with **M3**.



- If you checkmark [Rotate image], you can set a function that rotates shot images regardless of the camera's position during shooting. Set the rotation angle in the capture window (p.84).
- If you checkmark [Start Live View], the [Remote Live View window] automatically appears when the camera's Live View starts up.
- If you checkmark [Stop Live View], the [Remote Live View window] automatically closes when the camera's Live View ends. If the camera's Live View display is active when Remote Live View ends, the camera's Live View display also ends.
- If you checkmark [Turn on camera's LCD monitor when Live View starts], the camera's LCD monitor displays the image at the same time as Remote Live View starts.
- If you checkmark [Change settings using mouse wheel on capture screen], you can use the scroll-wheel on your mouse to change settings over the capture window display/control buttons or the [Flash function settings] window.

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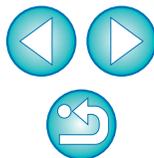
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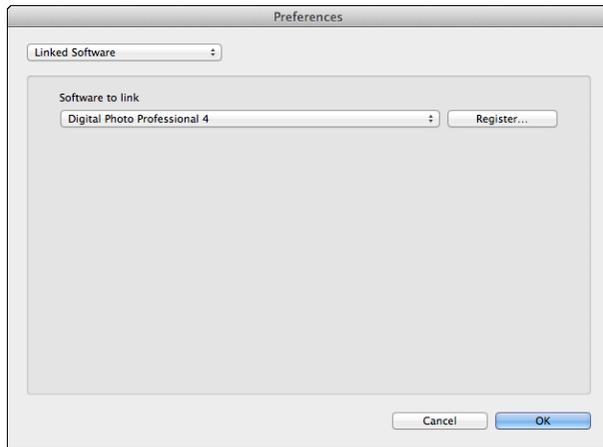
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## Linked Software

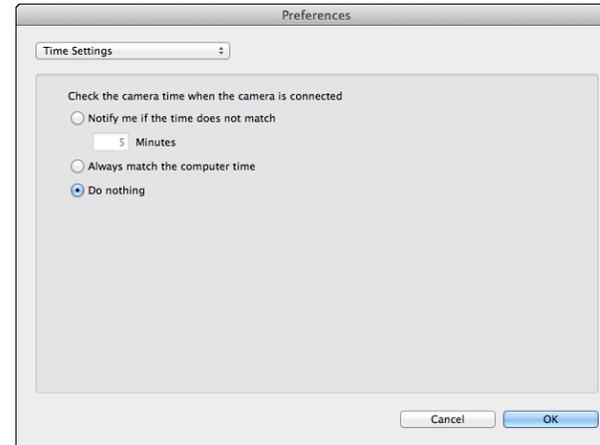
From the list box, you can select the linked software that starts up when images are downloaded from the camera or when images are shot remotely. Also, you can register third-party software as linked software by clicking the [Register] button.



In the window displayed when you click the [Register] button, you can specify the type of images to be posted when linked third-party software is started up.

## Time Settings

You can specify settings for clock time when connected to a camera.



- When you select [Notify me if the time does not match], you can set the number of minutes, from 1 to 60 minutes, for which the camera clock and computer clock are out of sync before you are notified.  
When you start up EU, the camera clock and computer clock are compared. If the time difference exceeds the set number of minutes, a notification dialog box is displayed.
- When you select [Always match the computer time], the camera is set to the computer's time when you start up EU.

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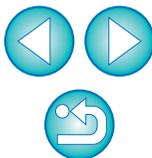
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This reference section is intended to enhance your experience using EU. An index is provided at the end of the chapter for you to easily find information you are looking for.

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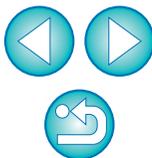
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# Troubleshooting

If EU is not operating correctly, see the items below.

## Installation could not be completed correctly

- You cannot install software unless you are logged into an account with Administrator privileges. Log in again into an account with Administrator privileges. For how to log in and how to specify Administrator settings, refer to the User's Manual for the Macintosh computer or for Mac OS X.

## EU does not start up

- When **6D(W)** **6D(WG)** **REBEL T6S(W)** **760D(W)** **REBEL T6i(W)** **750D(W)** **M3** (Wi-Fi model) is connected to a computer with an interface cable and the camera's Wi-Fi setting is enabled, EU cannot start up. Disable the Wi-Fi setting and re-connect the camera and the computer.

## The card reader does not detect the SD card

- Depending on the card reader and computer OS used, SDXC cards might not be correctly detected. In such a case, connect your camera and computer with the provided interface cable, and transfer the images to your computer.

## EU and the camera are not communicating

- EU does not operate correctly on a computer if its system requirements are not met. Use EU on a computer with compatible system requirements (p.2).
- Push the plug of the interface cable all the way into the socket. Loose connections can cause faults and malfunctions (p.6).
- Check that the camera's power switch is < ON > (p.8).
- EU and the camera may not communicate normally with a cable other than the EOS DIGITAL camera-dedicated Canon interface cable (p.6).
- Connect your camera and computer directly with the interface cable provided with your camera. Do not connect the camera via a hub; doing so may prevent EU and your camera from communicating normally.
- If you connect multiple USB devices (not including the mouse or keyboard) to your computer, the camera may not communicate normally. If the camera cannot communicate normally, disconnect USB devices other than the mouse or keyboard from your computer.
- Do not connect more than one camera to the same computer. Two or more cameras may not operate normally.
- Do not connect your camera with the computer while performing "Linked shooting" with a WFT series Wireless File Transmitter (sold separately). Your camera may not operate normally.
- If there is insufficient charge left in the camera battery, the camera cannot communicate with EU. Either replace with a fully charged battery or use the AC adaptor kit (sold separately). Your computer does not supply power to the camera through the interface cable.

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## Communication between EU and the camera disconnected

- If you do not perform any operation while the camera and computer are connected, depending on the computer system, a confirmation message may appear on the screen asking whether you wish to continue communicating with the camera. If you do not perform an operation while this message appears, communication with your camera is discontinued and EU shuts down. In this case, turn the camera's power switch to < OFF >, then again to < ON > and start up EU.
- Do not put your computer to sleep mode while it is connected to the camera. If your computer goes into sleep mode, never disconnect the interface cable while your computer is still in sleep mode. Always wake your computer up while it is still connected to the camera. Depending on the type of computer, disconnecting the interface cable while your computer is in sleep mode could prevent the computer from waking up correctly. Refer to the computer User's Manual for more information on sleep mode.

## A non-Canon flash does not fire during Remote Live View shooting

- When a non-Canon flash is mounted on the camera for Remote Live View shooting, set [Silent shooting] in the camera to [Disable].

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# Uninstalling the Software

- Click the  icon on the menu bar of the desktop and select [Quit].
- Before starting the software uninstallation, quit all programs you are using.
- To uninstall the software, log into the account used when installation was performed.
- When you have moved the folders and the software to be deleted to the Trash, select the [Finder] menu ► [Empty Trash] and empty the Trash. You cannot reinstall the software until you have emptied the Trash.

## 1 Display the folder in which the software is saved.

- Open the [Canon Utilities] folder.

## 2 Drag the following folder and software to the trash.

- [EOS Utility] folder
- EOS Lens Registration Tool
- EOS Web Service Registration Tool

## 3 Select the [Finder] menu on the desktop ► [Empty Trash].

- EU is uninstalled.

## 4 Restart your computer.

 You cannot retrieve data that you have emptied into the Trash and deleted, so be particularly careful when deleting data.

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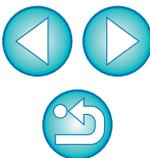
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# Fixing the Plug to the Camera



1D X

1D C

5DS/5DS R

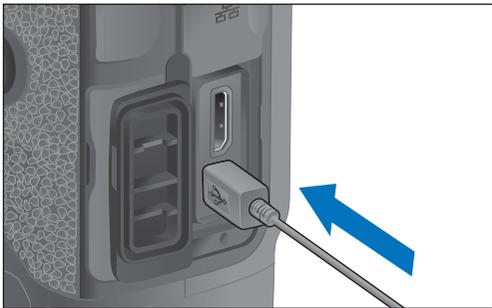
7D Mk II

Fasten the plug to the camera with the cable protector to prevent it from detaching during remote shooting.

1D X

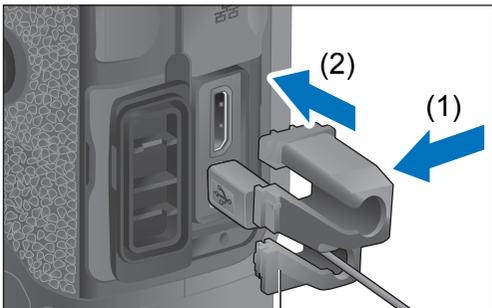
1D C

- 1 Open the cover, and connect the small plug of the cable to the camera's <A/V OUT / DIGITAL> terminal.



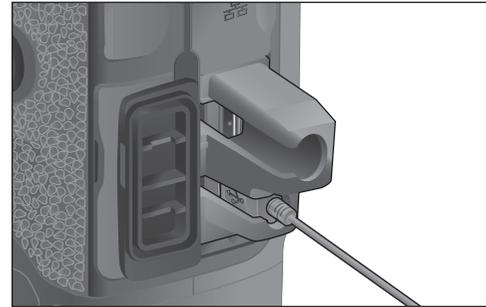
- Check the direction of the <↔> mark on the plug and push it in.

- 2 Attach the cable protector in the order (1), (2).

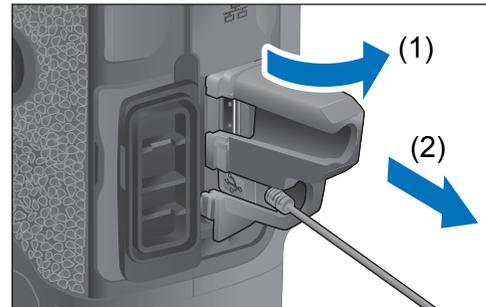


Cable protector

Cable protector attached.



- 3 Remove the cable protector in the order (1), (2).



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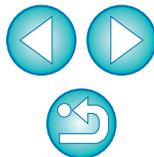
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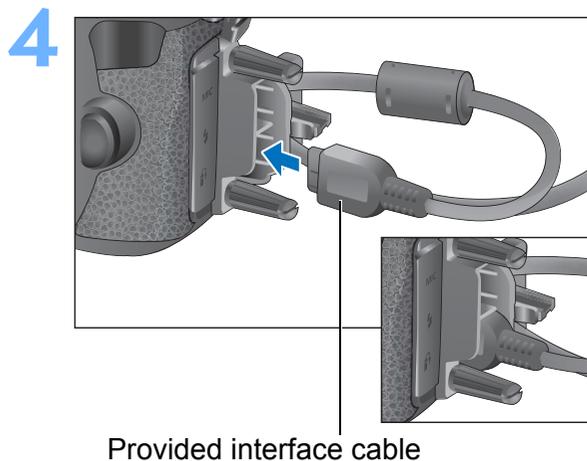
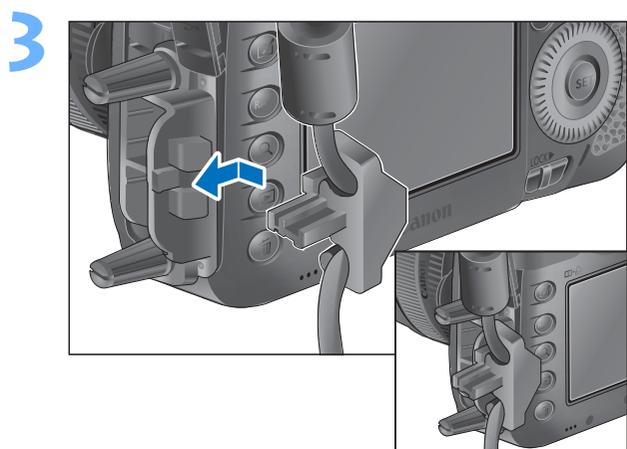
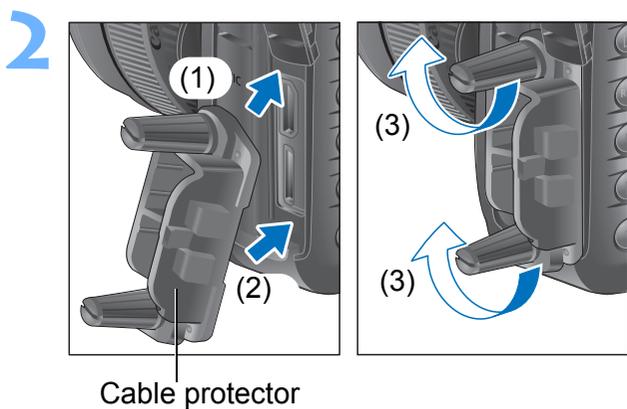
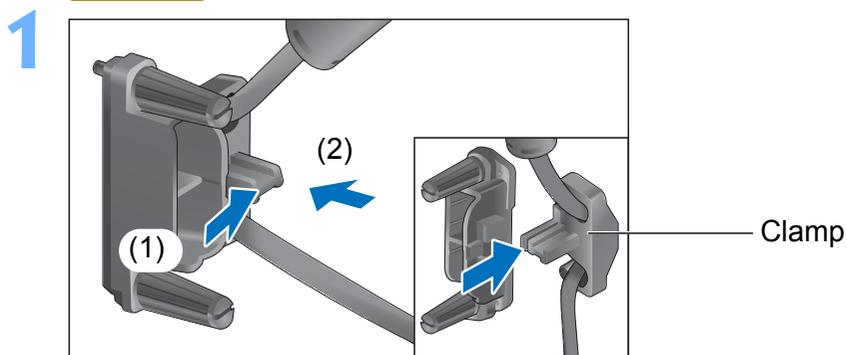
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5DS/5DS R



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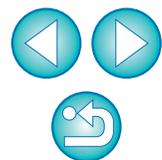
Camera Settings

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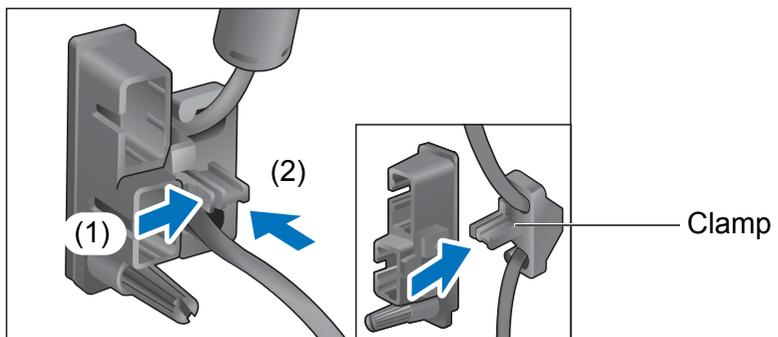
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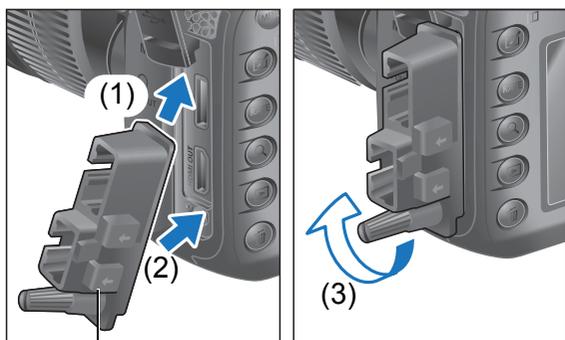


7D Mk II

1

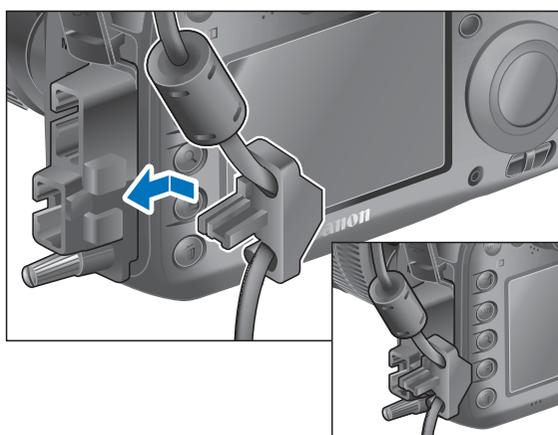


2

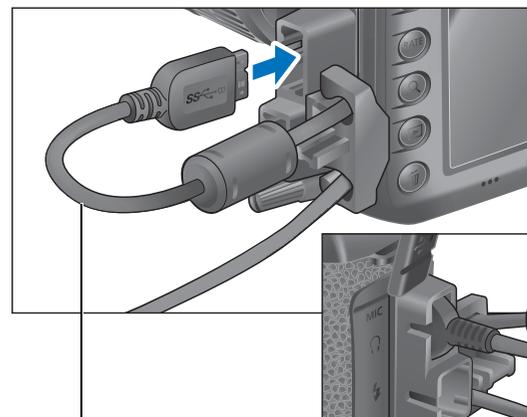


Cable protector

3



4



Provided interface cable

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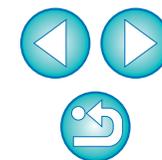
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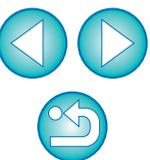
# List of Viewer Window Functions (p.12)

The screenshot shows the EOS Utility 3 software interface with the following labeled functions:

- Recording media folder hierarchy:** Points to the left sidebar showing folders like 'All' and '100EOSXXX'.
- Recording media:** Points to the top-left icons for recording media selection.
- RAW + JPEG image icon:** Points to the 'RAW' and 'JPEG' icons in the top-left corner of the image grid.
- Rating icon\*:** Points to the star rating icons below the image thumbnails.
- Bracketing icon:** Points to the bracketing icon in the top-left corner of the image grid.
- Movie:** Points to the movie icon in the top-left corner of the image grid.
- Recording time:** Points to the '00'19"' time indicator below a thumbnail.
- Protect icon:** Points to the 'Protect' icon in the top-left corner of the image grid.
- Changes the thumbnail order:** Points to the 'Ascending' dropdown menu at the top of the image grid.
- Selects the condition of the image:** Points to the 'Invert selection' button at the top of the image grid.
- Audio recording icon:** Points to the audio recording icon in the top-right corner of the image grid.
- Images already transferred to computer icon:** Points to the checkmark icon in the top-right corner of the image grid.
- RAW image icon:** Points to the 'RAW' icon in the top-right corner of the image grid.
- Image display size:** Points to the 'Large' button in the bottom-right corner of the image grid.
- Quits EU:** Points to the 'Quit' button in the bottom-right corner of the software window.
- Displays the [Preferences] window:** Points to the 'Preferences...' button in the bottom-right corner of the software window.
- Displays the main window:** Points to the 'Main Window...' button in the bottom-right corner of the software window.
- Check mark (p.12):** Points to the checkmark icon in the bottom-right corner of the image grid.
- Deletes the image:** Points to the trash can icon in the bottom-right corner of the image grid.
- Downloads the images to the computer:** Points to the 'Download...' button in the bottom-left corner of the software window.

\* Ratings set on the camera, or Digital Photo Professional Ver. 3.9 or later are displayed. However, the [Reject] rating is not displayed. Also, ratings cannot be set with EU.

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# List of Register Data Window Functions for Lens Aberration Correction (p.19)

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Displays all the categories



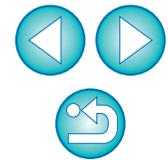
Lens category

Displays lenses selected in [Select a lens category] by category

Displays only the registered lenses

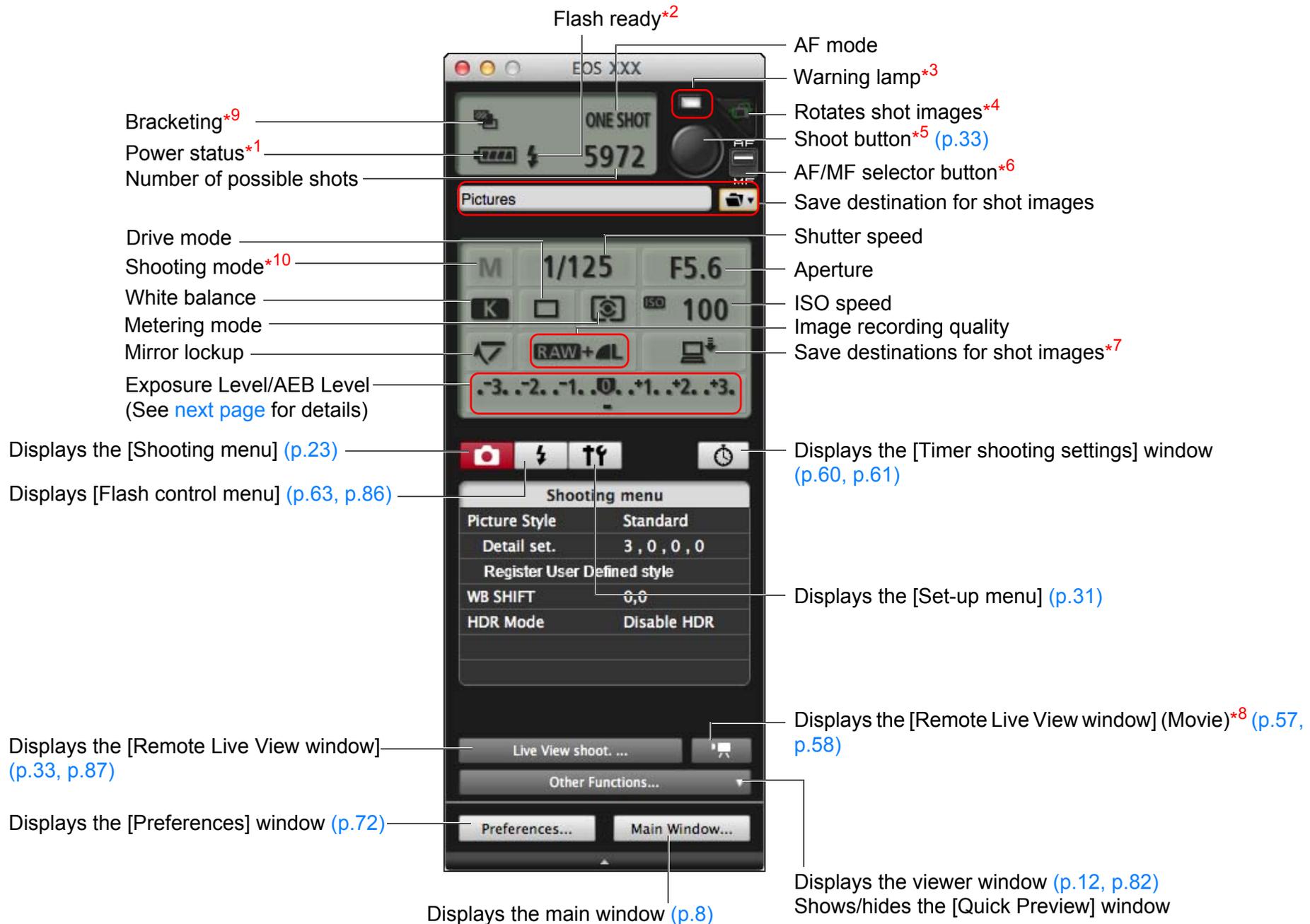
No. of lenses registered in the camera/No. of lenses that can be registered

- Lens names displayed in the [Register lens aberration correction data] window may be partially shortened depending on the lens type. Note that you do not have to register correction data for an EF-M lens.
- Depending on the camera to be connected, lens model names with which the check mark cannot be removed may be displayed in the [Register lens aberration correction data] window. This indicates that it is not necessary to register the correction data for the respective lenses to the camera.



# List of Capture Window Functions

- Displayed items differ depending on the model and settings of the camera connected.
- For \*1 to \*10 explanations, see the [next page](#).



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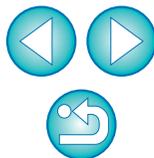
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- \*1 When using the battery, the charge level is displayed.
- \*2 Appears after flash charging is complete and the cursor is moved to the Shoot button.
- \*3 Turns red when shooting was unsuccessful or is impossible. Also blinks during countdown for self-timer shooting.
- \*4 Each time you click the button, the shot image rotates 90 degrees. To make this function available, checkmark [Rotate image] in preferences ([Remote Shooting] window) (p.73).
- \*5 When the AF/MF selector button is set to [AF], AF/AE is performed when the cursor is moved to the Shoot button.
- \*6 Even when it is set to [MF], "AF" appears in the shooting information for the shot image.
- \*7 You can select the destination where the images are to be saved. In movie mode, shot movies are saved only to the camera's memory card.
- \*8 Not displayed on 1D X 1D C .
- \*9 During HDR (High Dynamic Range) shooting on 5DS/5DS R 5D Mk III 6D 7D Mk II , or during [HDR Backlight Control] shooting on 6D REBEL T6S 760D REBEL T6i 750D , the icon is displayed as [HDR].  
When [Multi Shot Noise Reduction] is set on 5DS/5DS R 6D 7D Mk II REBEL T6S 760D REBEL T6i 750D , the icon is displayed as [NR].
- \*10 You can set Custom shooting mode.

## Exposure Level/AEB Level

- The display changes as follows by clicking the Exposure level/AEB level item.

Exposure level adjustment

Darkest exposure      Brightest exposure

1 level darker      1 level brighter

Narrow setting range 1 level      Widen setting range 1 level

Setting width 0

AEB level setting      Maximum setting range

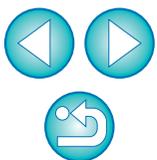
1D X 1D C 5DS/5DS R 5D Mk III 6D 7D Mk II  
REBEL T6S 760D REBEL T6i 750D

When the AEB bracketing setting exceeds the displayable range, [◀], [▶] marks are displayed to show there are bracketing indicators beyond the scale.

- Display appears as follows if [2 shots] is set for AEB shooting on 1D X 1D C 5DS/5DS R 5D Mk III 6D 7D Mk II .



Exposure level can be set by clicking with your mouse. If a value outside the maximum setting range is clicked, exposure is set to the nearest settable value.



# List of Flash Function Settings Window Functions (p.63)

The screenshot shows the 'Flash function settings' window with the following elements and labels:

- Flash firing:** Checked checkbox.
- Flash mode:** E TTL
- Zoom/focal length:** 24 mm
- MULTI flash frequency:** 40 Hz
- MULTI flash count:** 4 times
- Flash exposure compensation amount / Flash output level\*2:** -3..-2..-1..0..+1..+2..+3
- Syncro setting\*1:** Evaluative
- Settings update button:** Camera icon
- Wireless func.:** ((P))
- Channel:** 5
- Master flash ON/OFF:** Flash icon
- Wireless radio ID:** ID 0000
- Flash ratio:** A:B C
- Flash output level during wireless setting\*2 / Flash exposure compensation amount during wireless setting\*2:** A: E TTL, B: E TTL, C: E TTL, D: E TTL, E: E TTL
- [Modeling flash] button:** Modeling flash
- [Save] button:** Save...
- [Load] button:** Load...
- Close button:** Close

The window displayed differs depending on the connected camera and flash.

\*1 1st curtain sync/ 2nd curtain sync/ Hi-speed sync  
 \*2 Displayed information differs depending on the settings. For more details on settings, also refer to the Instruction Manual provided with your EX-series Speedlite or camera.

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# List of Remote Live View Window (Live View Tab) Functions (p.29)

**Enlargement display frame**

**Sets the color temperature**

**Controllers 1**

**AF point**

**Movie recording time**

**Movie recording in progress icon**

**Movie compression format**

**Frame rate**

**Movie recording size**

**Starts/stops movie recording**

**1D C** View Assist button\*3

**1D X** **1D C** **5DS/5DS R** **5D Mk III** **6D** **7D Mk II**  
**REBEL T6S** **760D** Show/hide electronic level (p.44)

**Auto rotation button**\*1  
 Rotates the image\*2

**White balance**

**Color Temperature**

**5200 K**

**Click white balance**

**Apply to shot images**

**Focus**

**Quick mode**

**Manual selection** **ON** **OFF**

**AF mode** (p.38 to p.42)

**Lens drive** (p.38)

**Depth-of-field preview**

**ON** **OFF**

**Checks the depth of field** (p.42)

**Sound recording**

**-dB40** **12** **0**

**L:** **R:**

**Recording level settings** (p.46)

**1D C** Displays Canon Log gamma setting\*3

**REBEL T6S** **760D** **REBEL T6i**  
**750D** Displays Creative filter settings\*4

**Histogram display**

**Bright.** **RGB**

**Shows/hides the controllers 1**

**Closes the window**

**Display magnification**\*5

**Controllers 2**

**Sets the aspect ratio** (p.45)

**Shows/hides the AF points**

\*1 When automatic rotation is set, the [Remote Live View window] display also rotates automatically to match the camera's rotation when it is detected that the camera is held vertically.

\*2 When [AUTO] is set to ON, the [↺] [↻] buttons cannot be used to rotate images.

\*3 Displayed only when the **1D C** is connected and Canon Log gamma is set on the camera.

\*4 Displayed only when the **REBEL T6S** **760D** **REBEL T6i** **750D** is connected and Creative filter is set on the camera.

\*5 When **5DS/5DS R** is connected, the [x5] and [x10] buttons are displayed as [x6] and [x16] buttons.

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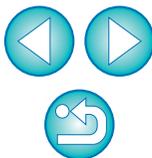
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# List of Remote Live View Window (Compose Tab) Functions (p.48)

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Overlay image filename

Overlay image controllers

Live View Compose

Overlay

Show overlay image

IMG\_0001.JPG Open...

Move overlay image

Enlarge/Reduce ( 25 - 200% ) : 100

Rotate ( -180 - +180° ) : 0.0

Composite Ratio(0 - 100%) : 50

Reset

Grid

Show grid

3x3 grid

Guides

Show Guides

Color : Choose

Horizontal ( 0.0 - 100.0 ) :

1 : 25.0 2 : 75.0

Vertical ( 0.0 - 100.0 ) :

1 : 25.0 2 : 75.0

Width ( 1 - 10 ) : 2

V.Assist Auto

x1 x5 x10

Close

Opens an overlay image (p.48)

Moves and displays the overlay image (p.51)

Enlarge/Reduce slider (p.49)

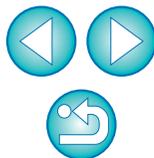
Rotate slider (p.50)

Composite Ratio slider (p.50)

Resets the overlay image (p.49 to p.51)

Grid display (p.52 to p.53)

Guides display (p.53 to p.54)



# List of Zoom View Window Functions (p.37)

The screenshot shows the 'Remote Live View window' interface. The main window displays a camera view of a lens with a white box indicating the magnified area. The right side features 'Controllers 1' with settings for White balance (Color Temperature: 5200 K), Focus (Live mode), and Depth-of-field preview. The bottom features 'Controllers 2' with buttons for Auto, Rotate, AF point show/hide, and magnification levels (x1, x5, x10). A 'Close' button is at the bottom right.

**Moves the display position** (top arrow)

**Moves the display position** (left arrow)

**Moves the display position** (bottom arrow)

**Moves the display position** (right arrow)

**Rotates the image** (Rotate button)

**AF point show/hide** (AF point icon)

**Displays magnification** (x1, x5, x10 buttons)

**Closes the window** (Close button)

**Shows/hides the controllers 1** (Toggle arrow)

**Moves the display position** (Magnified display position)

**Checks the depth of field (p.42)** (Depth-of-field preview ON/OFF)

**Lens drive (p.38)** (Lens drive buttons)

**AF mode (p.38 to p.42)** (AF mode ON/OFF)

**Click white balance** (White balance icon)

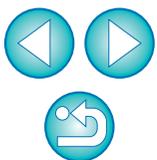
**Selects the white balance (p.43)** (Color Temperature dropdown)

**Sets the color temperature** (Color Temperature input)

**Controllers 1**

**Controllers 2**

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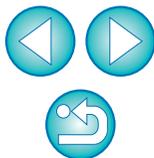
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